

0093 (Friday): RAPID: Realtime Approximate Ink Display

A quick introduction to a compositor-driven approach to input latency reduction. Discuss the idea of introducing an “inking” protocol that uses compositor tricks to cover over application and network latency.

Code of Conduct

Yes

GSoC, EVoC or Outreachy

No

Presenter: GERECKE, Jason (Wacom)

Session Classification: Lightning talks

Track Classification: Lightning Talk