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A whirlwind tour through the input stack development efforts

Friday 4 October 2019 09:00 (45 minutes)

The input stack comprises many pieces. libinput, libevdev, libratbag, libwacom and even a few components that don't start with "lib". The kernel or X for example, also somewhat of importance.

This talk is a tour of recently added features and features currently in development. Examples include libinput user devices, the difficulty of supporting high-resolution wheel scrolling in Wayland, how we've painted ourselves in a corner by using the hwdb in libinput and then tore out the whole room and replaced it with a nicer one, and whacky devices like the totem that will probably never work as they do in the advertising videos. This talk includes blue-sky features full of optimism and may include some features that have no such optimism left and are now merely a pile of discarded branches, soaked with tears.

Code of Conduct

Yes

GSoC, EVoC or Outreachy

No

Presenter: HUTTERER, Peter (Red Hat)

Session Classification: Main Track

Track Classification: Talk (full slot) (closed)