

# A whirlwind tour through the input development efforts

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### Outline



### Outline

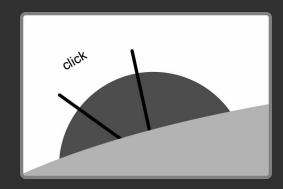


high-resolution wheel scrolling

### 1 detent per 15 or 20°

value 1 per detent

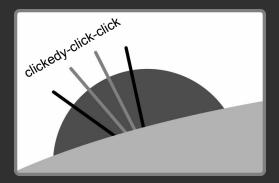
### hardware



### hardware

### hi-res mice have a "multiplier"

- multiplier per detent
  - 4 events with value 1
  - 1 event with value 4
  - 2 events with value 2



## firmware

- HID Resolution Multiplier
- Logitech HID++

#### New axes using a 120 base:

```
REL_WHEEL_HI_RES
REL_HWHEEL_HI_RES
```

### kernel 5.0

#### This is a separate event stream

#### LIBINPUT\_EVENT\_POINTER\_AXIS

- axis source (wheel, finger, ...)
- delta in degrees or pixels
- discrete steps

## libinput

## libinput

#### LIBINPUT\_EVENT\_POINTER\_AXIS\_WHEEL

- axis source == wheel
- delta in degrees
- discrete steps == 0
- v120 value

This is a separate event stream

## wayland

```
wl_pointer.axis_source
wl_pointer.axis(pixels)
wl_pointer.axis_discrete
wl_pointer.frame
```

We only have one wl\_pointer

## wayland

#### **Issues:**

- no-one likes discrete 0
- merged wl\_pointer
- magic distance 10
- wl\_pointer.axis\_source needs wl\_pointer.axis

#### wl\_pointer.pointer\_axis\_v120

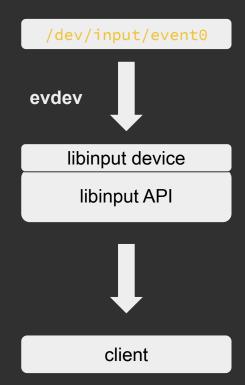
#### **Needs to be a separate event stream**

## wayland

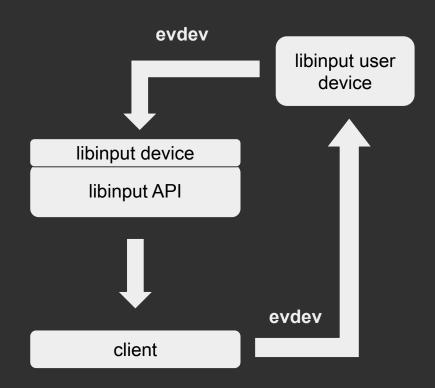
```
wl_pointer.axis_source
                         wheel
wl_pointer.axis_v120
                         40
wl_pointer.frame
wl_pointer.axis_source
                         wheel
wl_pointer.axis_v120
                         40
wl_pointer.frame
wl_pointer.axis_source
                         wheel
wl_pointer.axis_v120
                         40
wl_pointer.axis
                         10
wl_pointer.axis_discrete 1
wl_pointer.frame
```

libinput user devices

### kernel devices



## user devices



## but why?

### libinput test suite

- takes ~60min
- timeout-based failures
- needs root
- needs uinput
- needs udev
- messes with the session

### user devices

- any fd will do
- no udev dependency
- potential gettime-fd

## not in my lib!

#### Issues:

- udev leaks into the API
- quirks ... ???

libinput-testing.so

## XKB user configuration

changing a single key is hard!

### XKB

### Required:

- a custom layout
- include directory shuffling

```
partial alphanumeric_keys
xkb_symbols "custom" {
    include "us(basic)"
    name[Group1]= "English (US)";
    key.type[group1]="ONE_LEVEL";

    key <TLDE> { [ VoidSymbol ] };
};
```

## xmodmap

keycode 49 = NoSymbol

## XKB pieces

#### RMLVO → KCGST

- rules: everyone uses "evdev"
- models: everyone uses "evdev"

evdev.xml for GUIs

### rules files

```
symbols
! option
 grp:shift_toggle = +group(shifts_toggle)
 altwin:menu
                 = +altwin(menu)
 altwin:meta_alt = +altwin(meta_alt)
 altwin:alt_win = +altwin(alt_win)
 altwin:ctrl_win = +altwin(ctrl_win)
! model
                keycodes
 pc98
                evdev(pc98)
 applealu_jis =
                     evdev+macintosh(jisevdev)
$jollamodels =
                     evdev+jolla(jolla)
          = evdev+olpc(olpc)
 olpc
 olpcm
                evdev+olpc(olpcm)
                evdev
```

Not enough useful wildcards

### user rules

- Default to \$HOME/.xkb/rules
- Add include statement

```
! option = symbols
  totally:awesome = +some(option)
! include %S/evdev
```

### user rules

### evdev.xml parsers

- libgnome-desktop
- Qt
- libxklavier

```
<xi:include href="...">
```

### evdev.lst parsers:

loginctl

## ratbag-emu

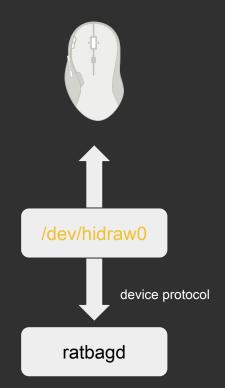
Filipe Laíns, Logitech

mouse firmware emulator

https://github.com/libratbag/ratbag-emu

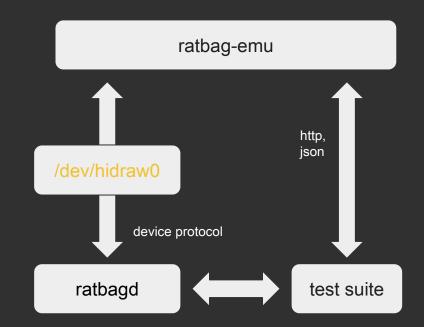
## ratbag-emu

Filipe Laíns, Logitech



## ratbag-emu

Filipe Laíns, Logitech



### Outline



## Totem



dell.com

### Totem

#### kernel 4.19

• ABS\_MT\_TOOL MT\_TOOL\_DIAL

### libinput

- LIBINPUT\_TABLET\_TOOL\_TYPE\_TOTEM
- libinput\_event\_tablet\_tool\_get\_size\_major
- libinput\_event\_tablet\_tool\_get\_size\_minor

### Wayland (proposed)

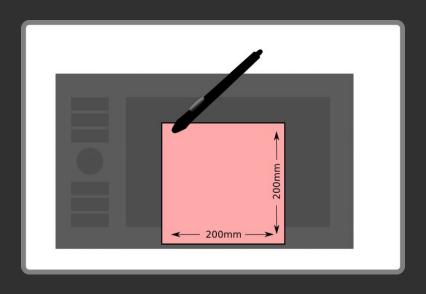
- wl\_tablet\_tool.type
- wl\_tablet\_tool.size

## Totem

### Applications:

- none
- ???
- yeah, right

# Touch arbitration



Only on screen tablets atm



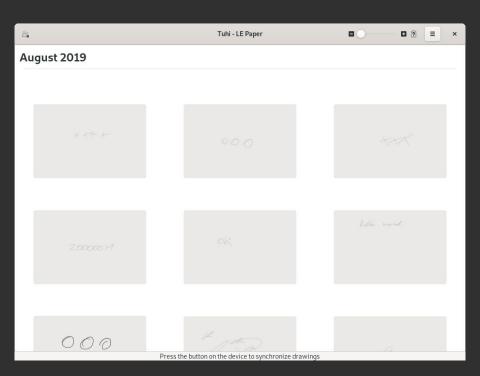
### Tuhi

## GTK application for Wacom Smartpads

- Bamboo Spark
- Bamboo Folio
- Bamboo Slate
- Intuos Pro

http://github.com/tuhiproject/tuhi

# Tuhi



## xf86-input-evdev

- last commit May 2018
- 2.10.0 release 4 years ago
  - o 19 commits since

## xf86-input-synaptics

- 1.9.0 release Nov 2016
  - 9 commits since

## The libinput party bus

- libinput 1.9.0..
  - ~1100 commits
  - ~980 by me
  - o crickets tag:

help needed

- gitlab a mixed blessing
  - o much more efficient
  - Cl is a blessing (-ish)
  - but zero reviews



#### by Andy Fitzsimon

# libratbag

- ETIME/EINTR
- Still no stable DBus API

## libevdev

nothing to report

### libevdev

### python-libevdev

https://readthedocs.org/projects/python-libevdev/

# libinput quirks

devices need "this is broken" tags

# udev hwdb

- free key/value storage
- arbitrary lookup rules

## udev hwdb

### hwdb become unmaintainable

- too hard to debug
- udevadm hwdb --update vs systemd-hwdb update
- disconnected "configuration"

# libinput quirks

```
[Logitech M570]
MatchName=*Logitech M570*
ModelTrackball=1

# Marble Mouse claims to have a middle button
[Logitech Marble Mouse Trackball]
MatchUdevType=mouse
MatchBus=usb
MatchVendor=0x46D
MatchProduct=0xC408
AttrEventCodeDisable=BTN_MIDDLE
```

[Logitech K400]
MatchUdevType=mouse
MatchBus=usb
MatchVendor=0x046D
MatchProduct=0x4024
ModelBouncingKeys=1

# hid-generic rebinding

hid-generic unbinds when there's a better driver available

# libinput record

Replacement for evemu

YAML instead of custom format

Debugging tool in the libinput git repo

## Outline



## hold gestures

HOLD BEGIN (1fg)

HOLD CANCEL

POINTER MOTION

HOLD BEGIN (2fg)

HOLD CANCEL

POINTER AXIS

HOLD BEGIN

HOLD END

# Summary

- high resolution wheel scrolling
- libinput user devices
- XKB user configuration
- ratbag-emu firmware emulator
- Dell Canvas Totem
- Touch arbitration
- Tuhi for Wacom Smartpads
- xf86-input-evdev/synaptics in maintenance mode
- libinput's bus factor is bad
- libinput quirks/record/replay
- hold gestures