

# When eBPF Meets FUSE

*Improving the performance of user file systems*

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# Kernel vs User File Systems

*“People who think  
that userspace  
filesystems are  
realistic for anything  
but toys are just  
**misguided.**”*

- Linus Torvalds



*“A lot of people once  
thought Linux and the  
machines it ran on were  
toys...  
  
Apparently I’m  
**misguided.**”*

- Jeff Darcy

# Kernel vs User File Systems

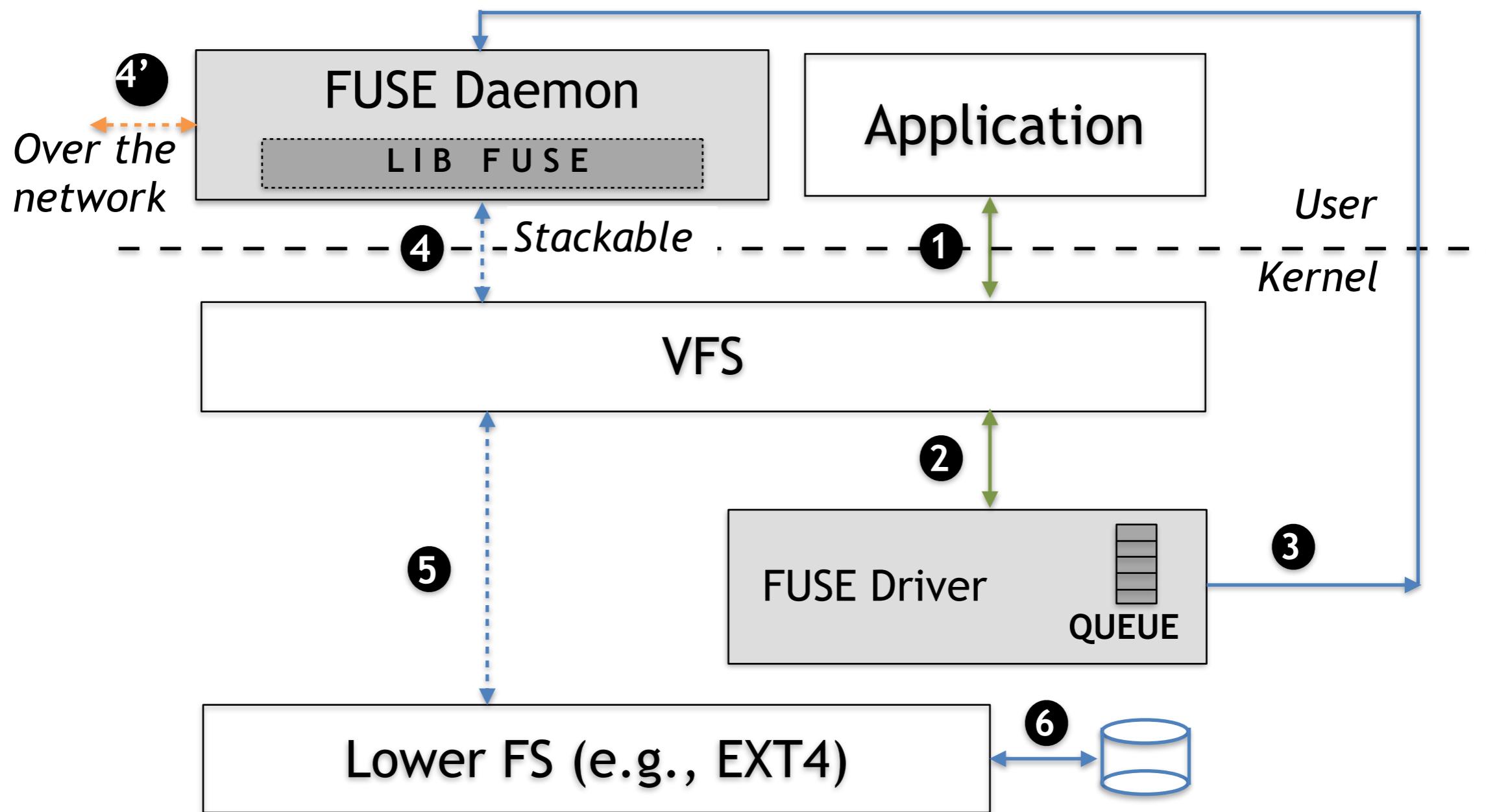
- **Examples**
  - Ext4, OverlayFS, etc.
- **Pros**
  - Native performance
- **Cons**
  - Poor security/reliability
  - Not easy to develop/debug/maintain
- **Examples**
  - EncFS, Gluster, etc.
- **Pros**
  - Improved security/reliability
  - Easy to develop/debug/maintain
- **Cons**
  - Poor performance!

# File Systems in User Space (FUSE)

- State-of-the-art framework
  - All file system handlers implemented in user space
- Over 100+ FUSE file systems
  - Stackable: Android SDCardFS, EncFS, etc.
  - Network: GlusterFS, Ceph, Amazon S3FS, etc.

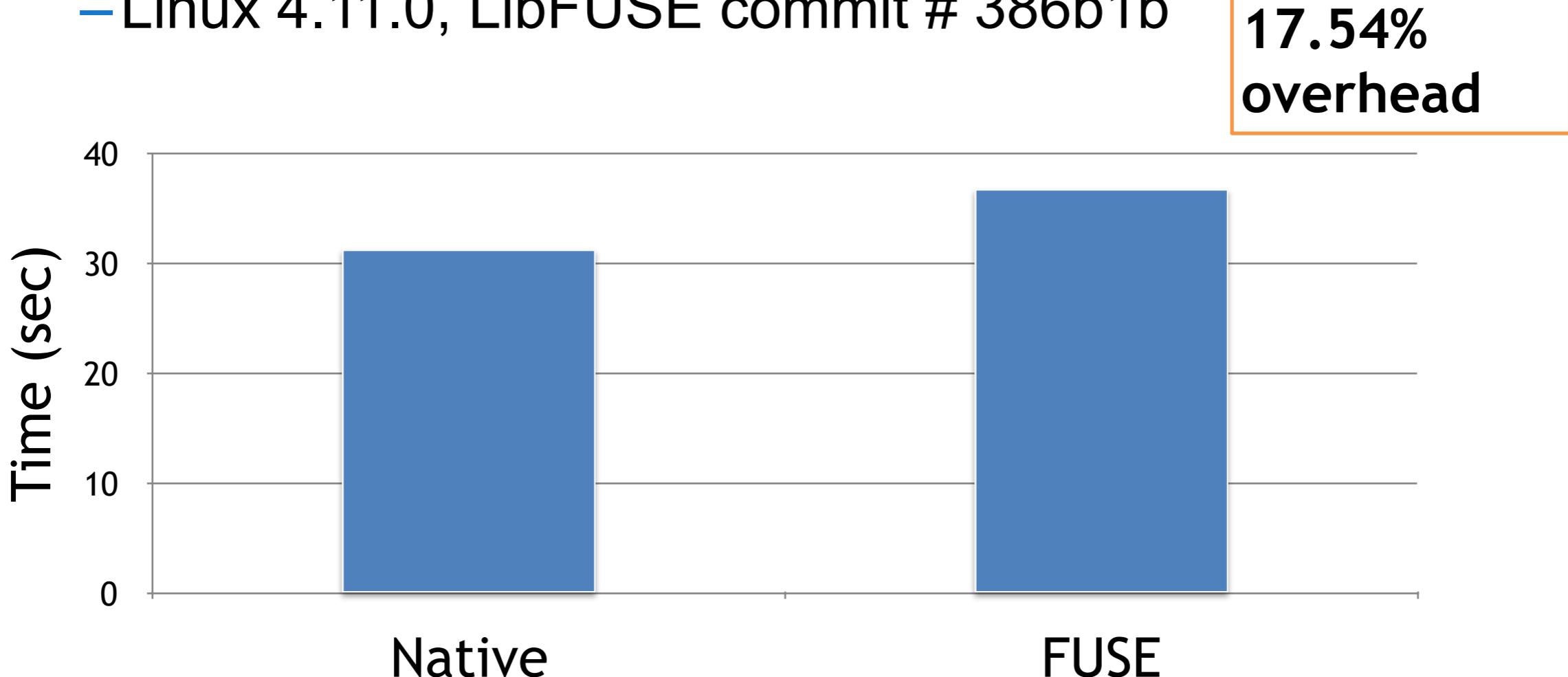
```
struct fuse_lowlevel_ops ops {  
    .lookup  = handle_lookup,  
    .access   = NULL,  
    .getattr = handle_getattr,  
    .setattr = handle_setattr,  
    .open     = handle_open,  
    .read     = handle_read,  
    .readdir = handle_readdir,  
    .write    = handle_write,  
    // more handlers ...  
    .getxattr = handle_getxattr,  
    .rename   = handle_rename,  
    .symlink  = handle_symlink,  
    .flush    = NULL,  
}
```

# FUSE Architecture

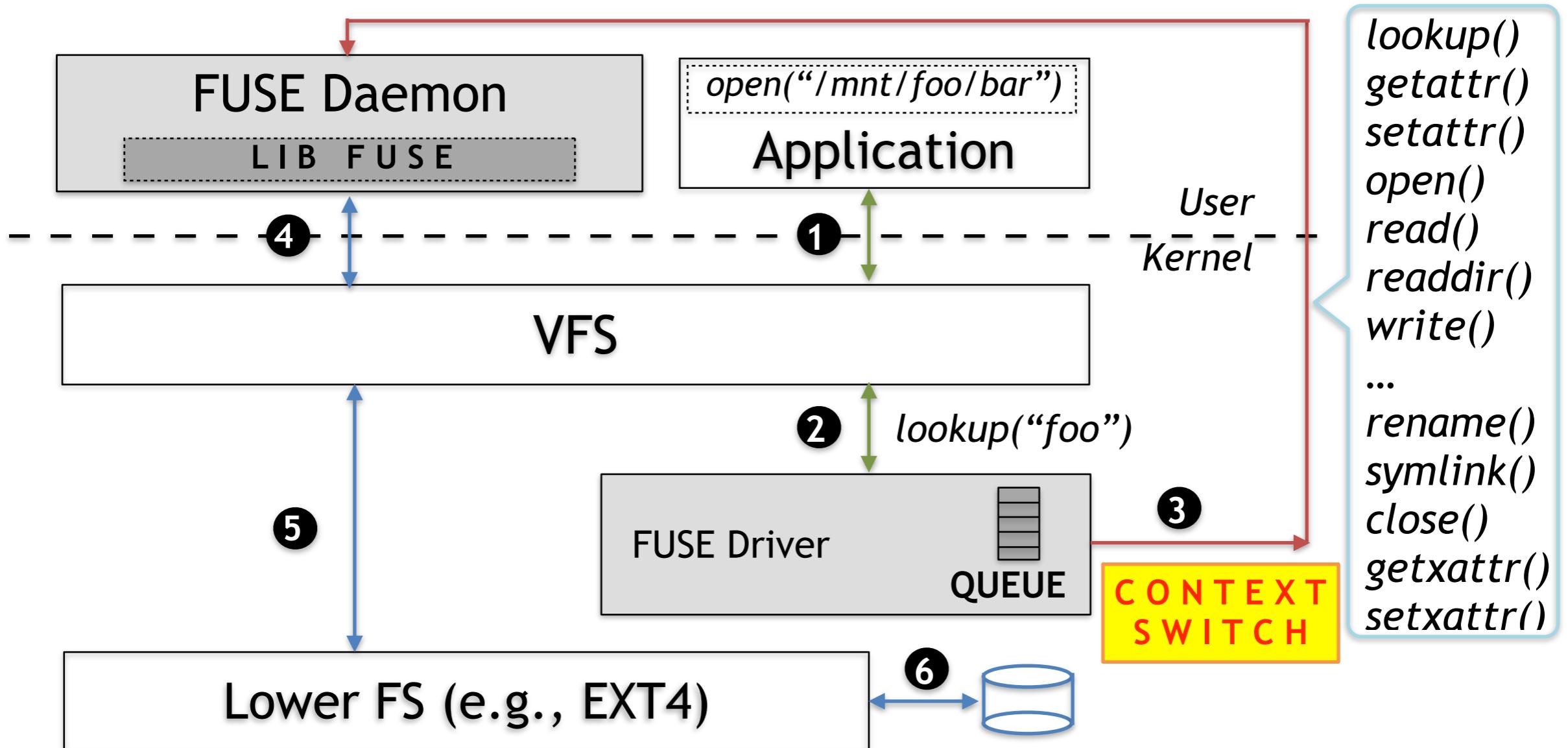


# FUSE Performance

- “*cd linux-4.17; make tinyconfig; make -j4*”
  - Intel i5-3350 quad core, SSD, Ubuntu 16.04.4 LTS
  - Linux 4.11.0, LibFUSE commit # 386b1b

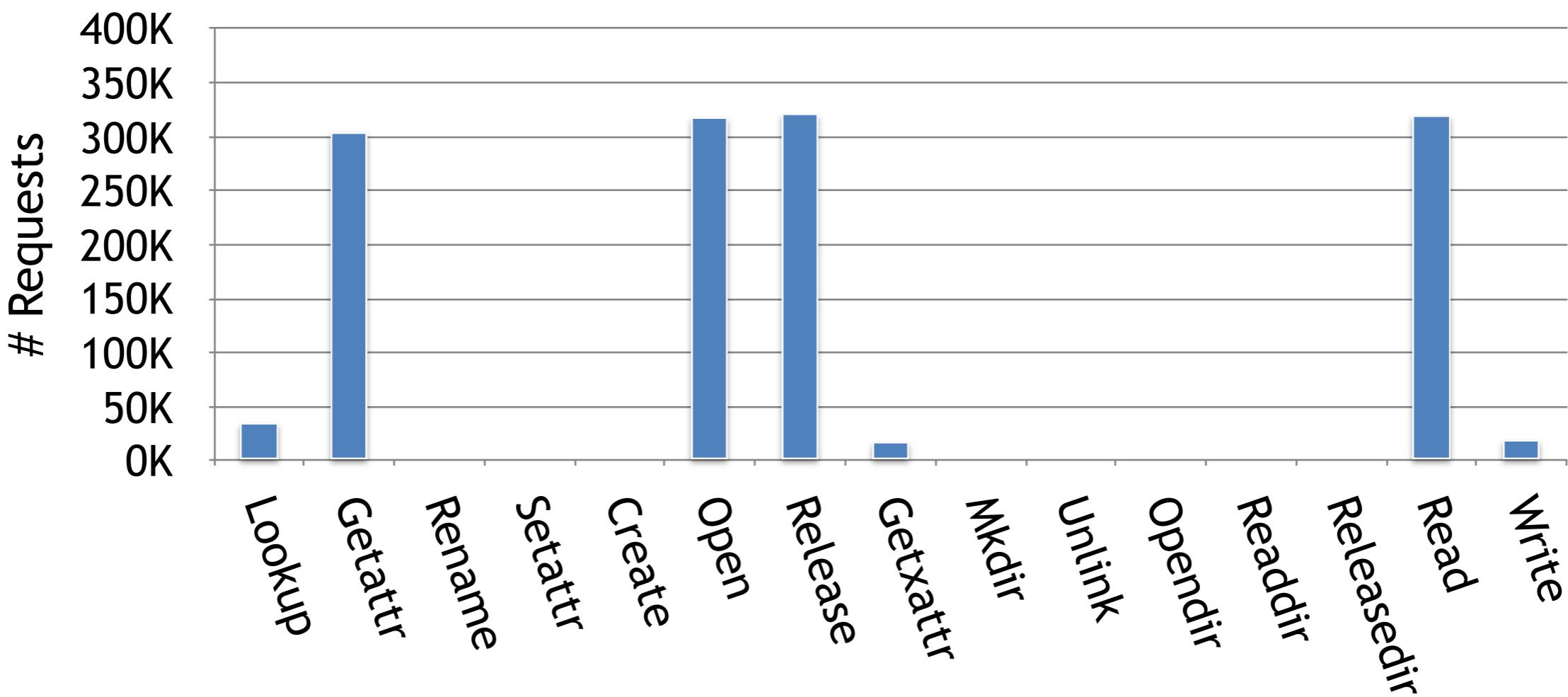


# FUSE Performance



# # Req received by FUSE

- “*cd linux-4.17; make tinyconfig; make -j4*”

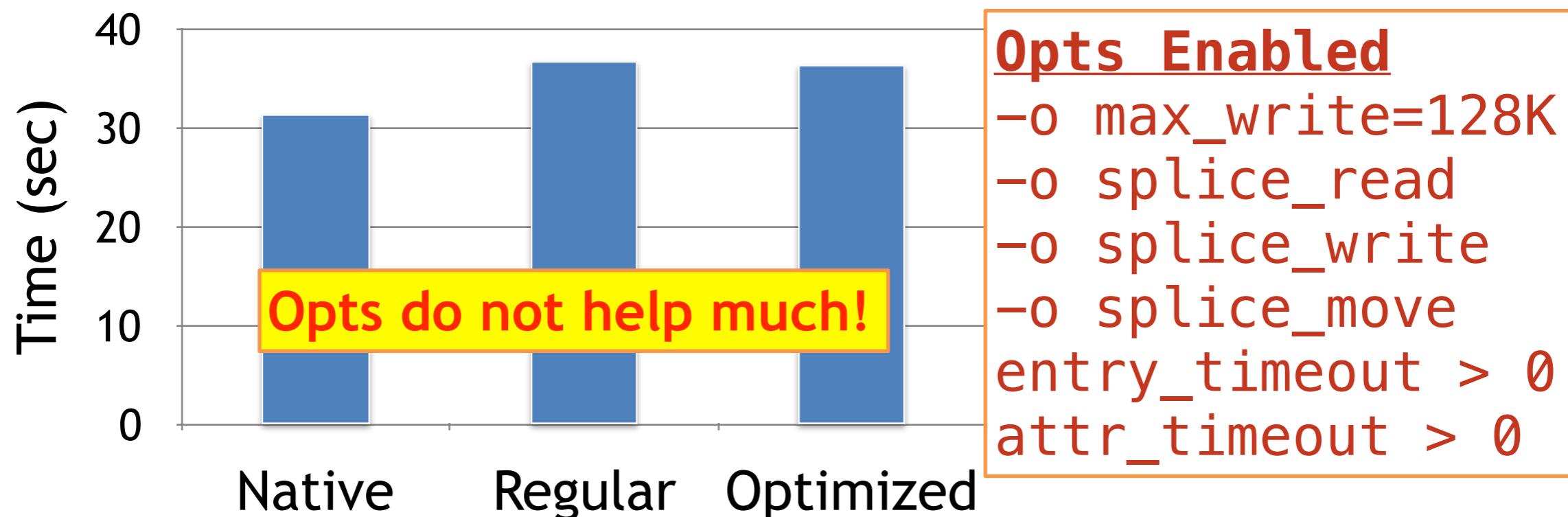


# FUSE Optimizations

- Big 128K writes
  - “*-o max\_write=131072*”
- Zero data copying for data I/O
  - “*-o splice\_read, splice\_write, splice\_move*”
- Leveraging VFS caches
  - Page cache for data I/O
    - “*-o writeback\_cache*”
  - Dentry and Inode caches for `lookup()` and `getattr()`
    - “*entry\_timeout*”, “*attr\_timeout*”

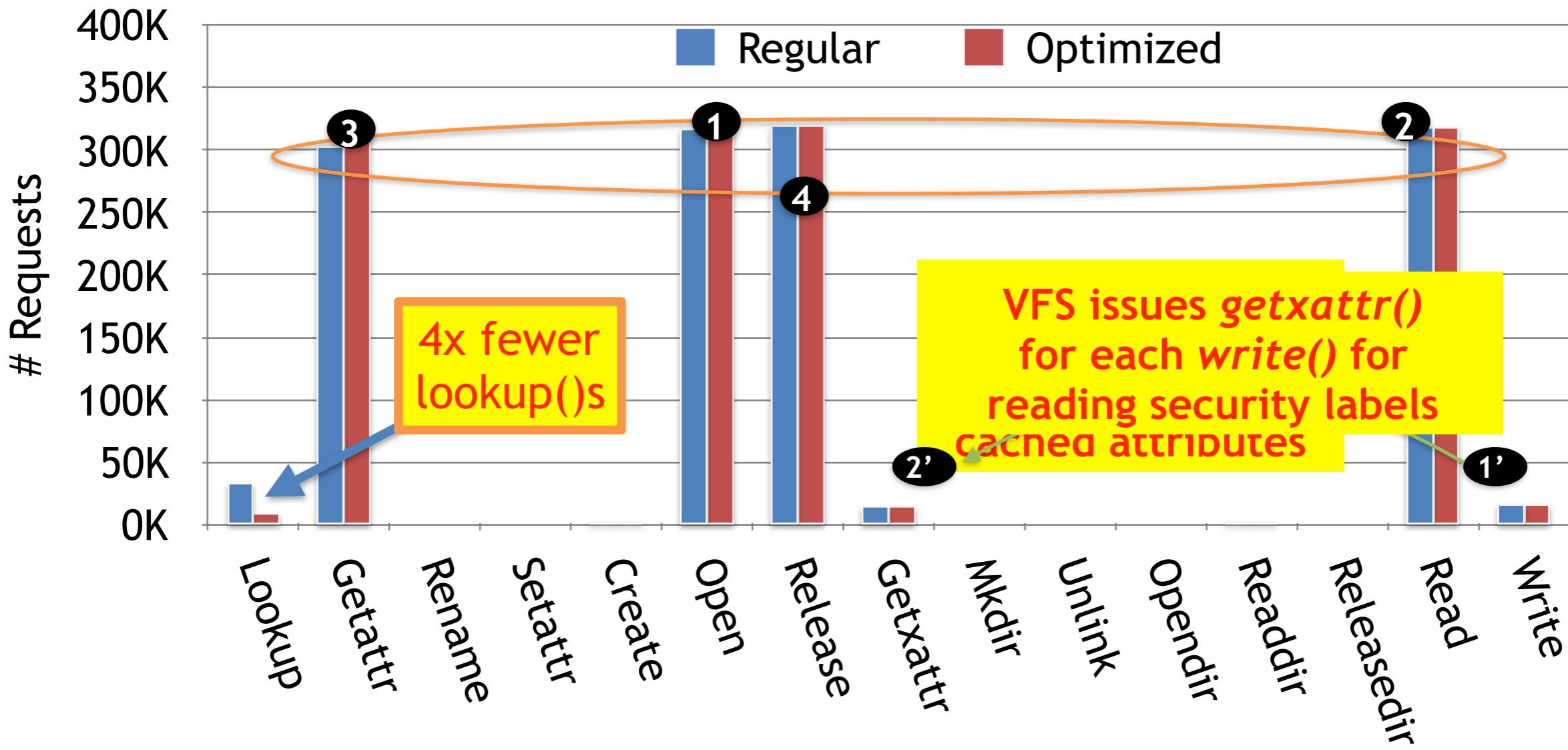
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# # Req received by FUSE

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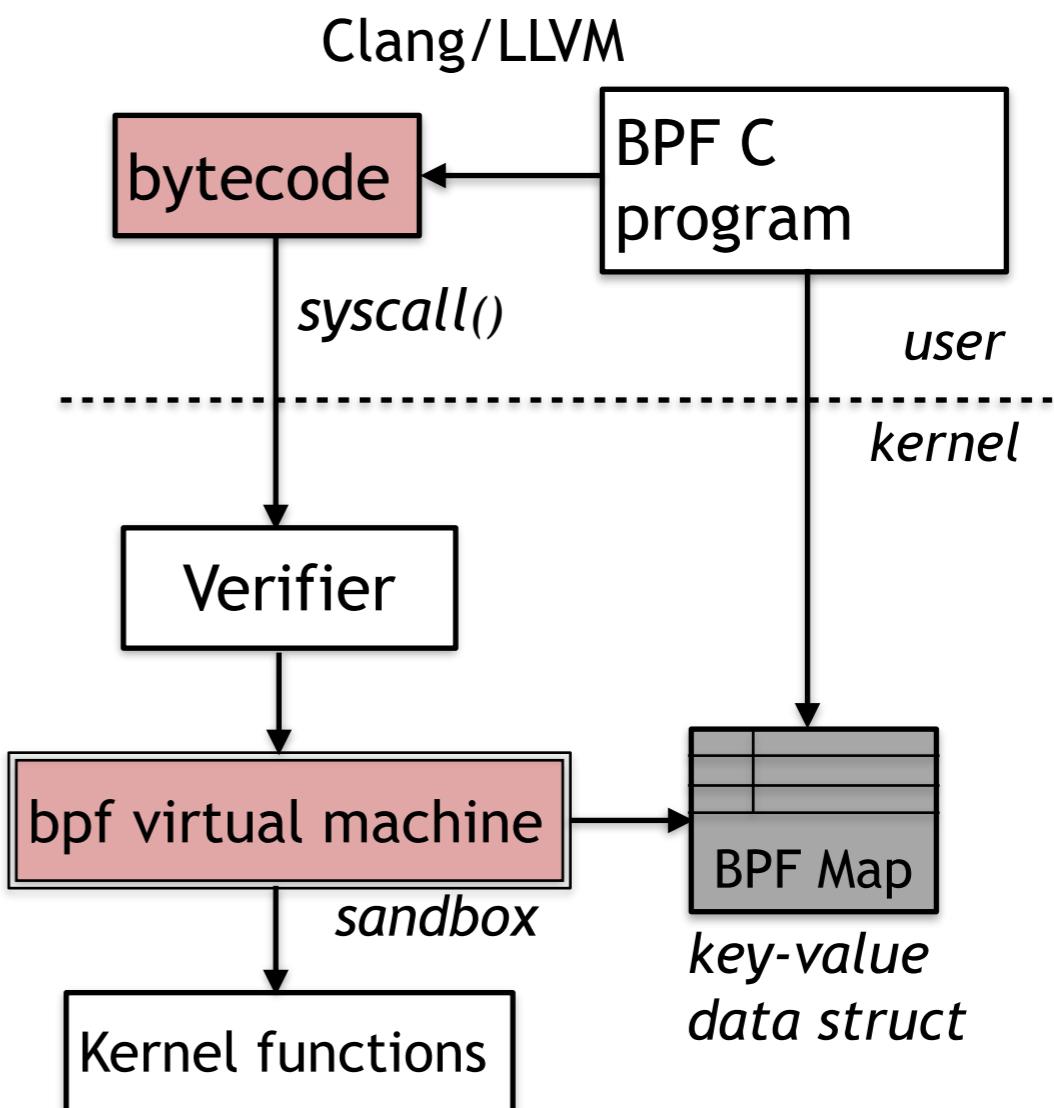


# eBPF

- Berkeley Packet Filter (BPF)
  - Pseudo machine architecture for packet filtering
- eBPF extends BPF
  - Evolved as a generic **kernel extension framework**
  - Used by tracing, perf, and network subsystems

# eBPF Overview

- Extensions written in C
- Compiled into BPF code
- Code is verified and loaded into kernel
- Execution under virtual machine runtime
- Shared BPF maps with user space



# eBPF Example

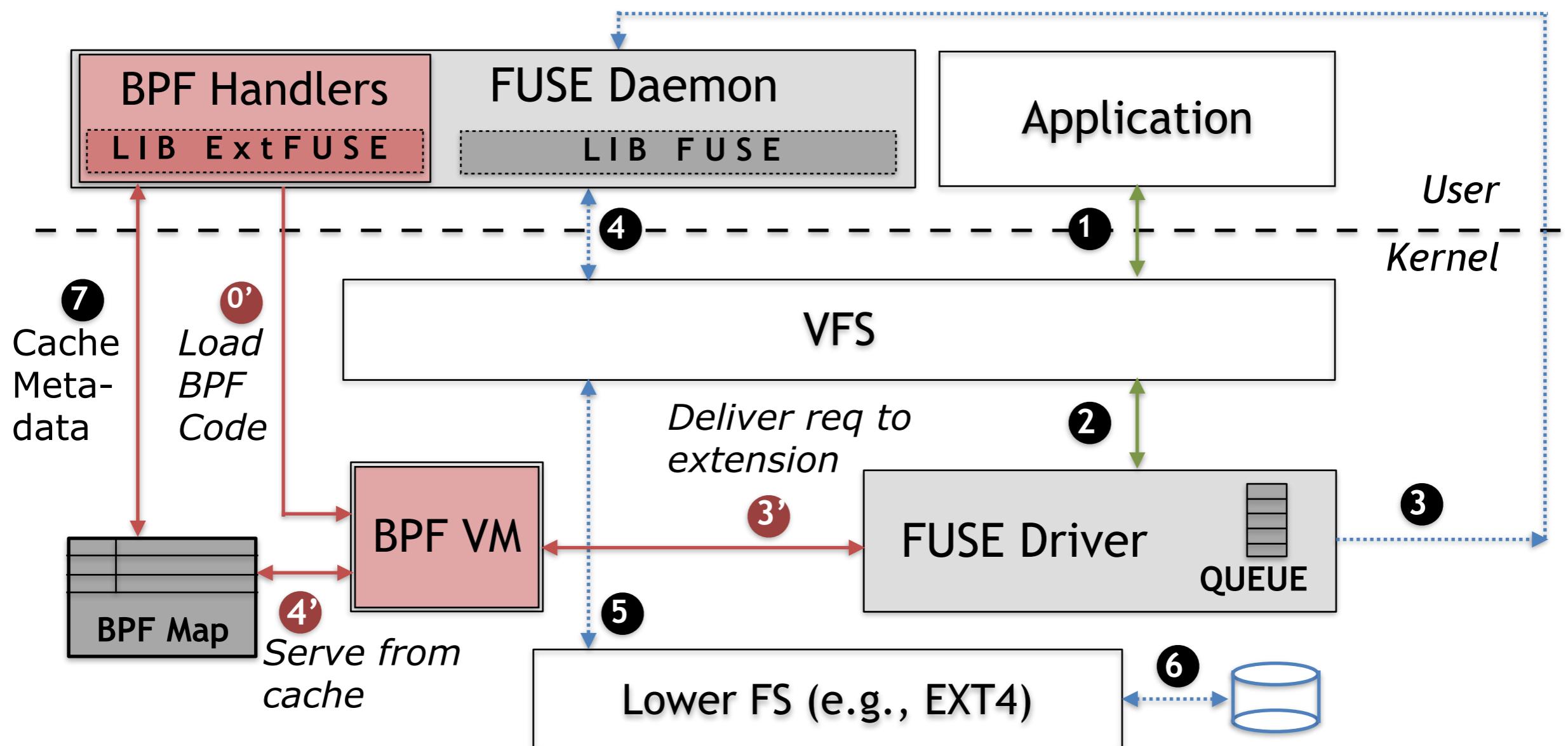
```
struct bpf_map_def map = {
    .type = BPF_MAP_TYPE_ARRAY,
    .key_size = sizeof(u32),
    .value_size = sizeof(u64),
    .max_entries = 1, // single element
};

// tracepoint/syscalls/sys_enter_open
int count_open(struct syscall *args) {
    u32 key = 0;
    u64 *val = bpf_map_lookup_elem(map, &key);
    if (val) __sync_fetch_and_add(val, 1);
}
```



- Extension framework for File systems in User space
  - Register “*thin*” **extensions** - handle requests in kernel
    - Avoid user space context switch!
  - Share data between FUSE daemon and extensions using BPF maps
    - Cache metadata in the kernel

# ExtFUSE Architecture



# ExtFUSE Example

```
struct bpf_map_def map = {
    .type = BPF_MAP_TYPE_HASH,
    .key_size = sizeof(u64), // ino (param 0)
    .value_size = sizeof(struct fuse_attr_out),
    .max_entries = MAX_NUM_ATTRS, // 2 << 16
};

// getattr() kernel extension - cache attrs
int setattr(struct extfuse_args *args) {
    u32 key = bpf_extfuse_read(args, PARAM0);
    u64 *val = bpf_map_lookup_elem(map, &key);
    if (val) bpf_extfuse_write(args, PARAM0, val);
}
```

# ExtFUSE Example

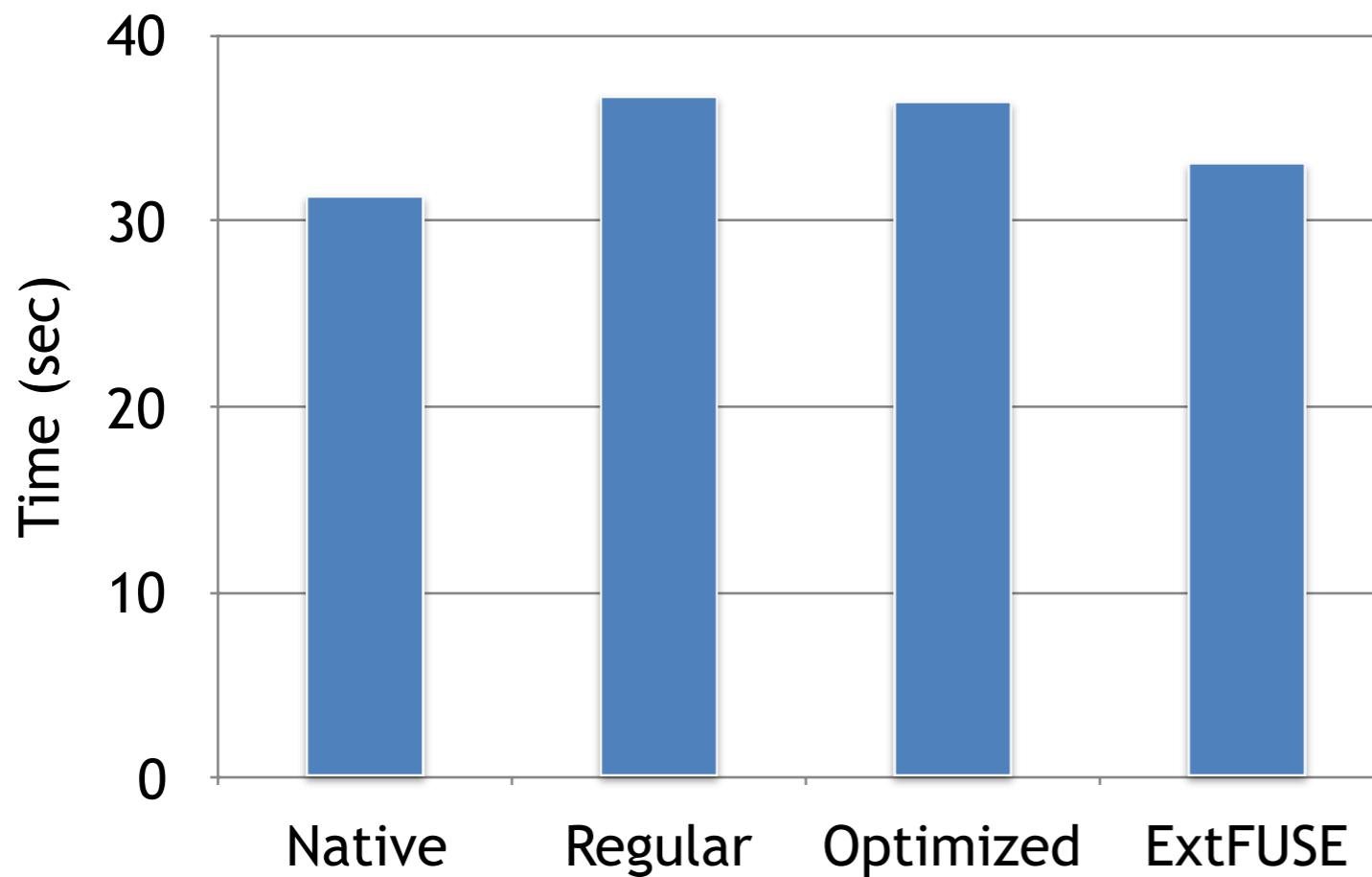
- Invalidate cached attrs from kernel extensions. E.g.,

```
// setattr() kernel extension - invalidate attrs
int setattr(struct extfuse_args *args) {
    u32 key = bpf_extfuse_read(args, PARAM0);
    if (val) bpf_map_delete_elem(map, &key);
}
```

- Cache attrs from FUSE daemon
  - Insert into map on *atime* change
- Similarly, cache *lookup()*s and *xattr()*s, *symlink()*s

# ExtFUSE Performance

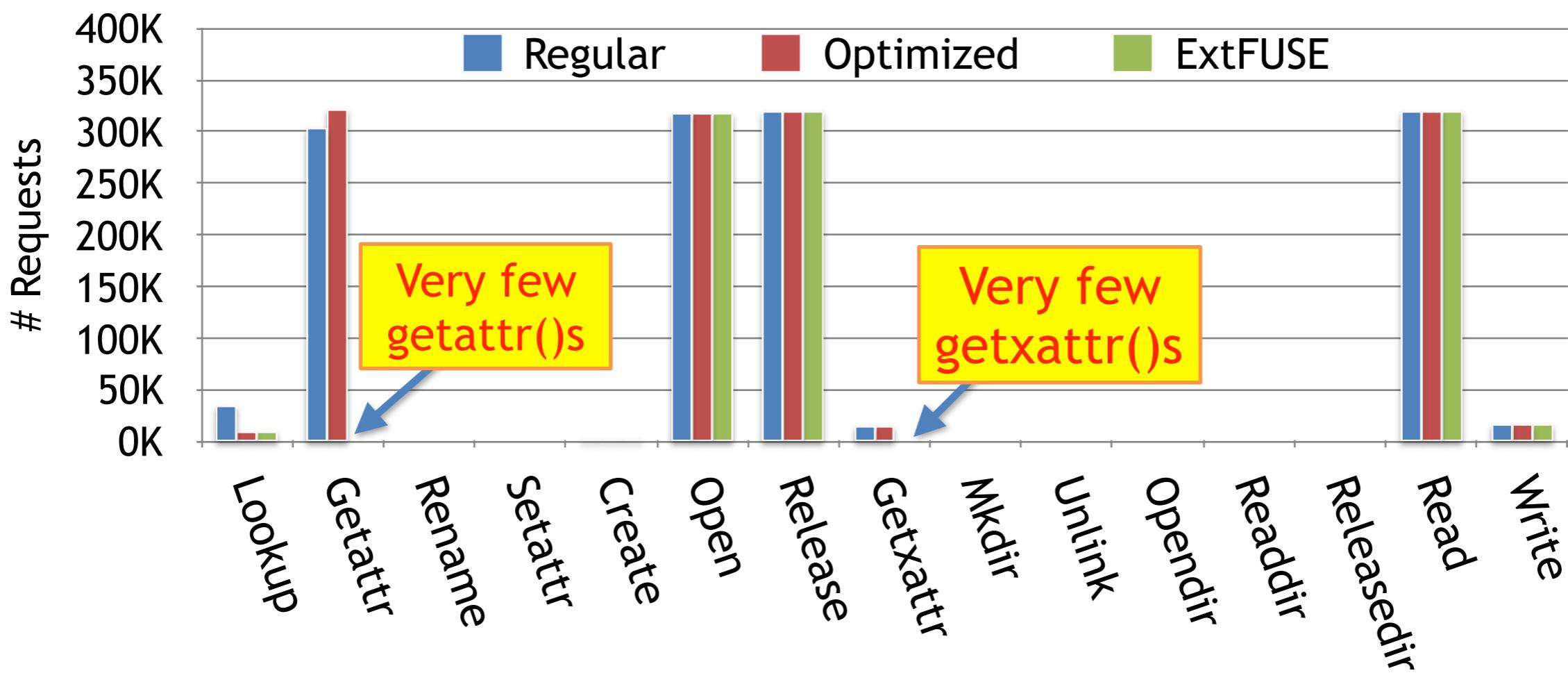
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Overhead  
Regular Latency:  
**17.54%**  
ExtFUSE Latency:  
**5.71%**  
ExtFUSE Memory:  
**50MB** (worst case)  
Cached  
lookup, attr, xattr

# # Req received by FUSE

- “*cd linux-4.17; make tinyconfig; make -j4*”



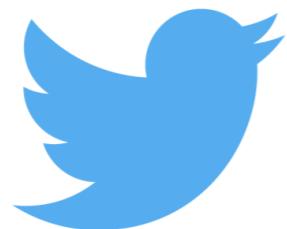
# ExtFUSE Applications

- BPF code to **cache/invalidate meta-data** in kernel
  - Applies potentially to all FUSE file systems
  - e.g., Gluster *readdir ahead* results could be cached
- BPF code to **perform custom filtering or perm checks**
  - e.g., Android SDCardFS *uid* checks in `lookup()`, `open()`
- BPF code to **forward I/O requests to lower FS** in kernel
  - e.g., install/remove target file descriptor in BPF map

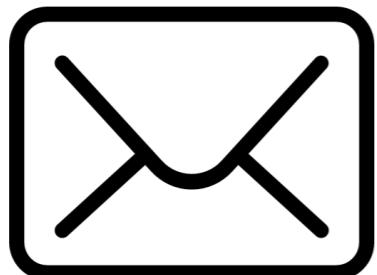
# Project Status

- Work in progress at Georgia Tech
  - Applying to Gluster, EncFS, etc.
  - Project page: <https://extfuse.github.io>
  - Academic paper submitted
- References
  - [IOVisor eBPF Project](#)
  - [BPF Compiler Collection \(BCC\) Toolchain](#)

# Thank You!



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