

Source-based code coverage of Linux kernel

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Precise source-based coverage is important

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- For testing: improve software quality

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 - Aviation: DO-178C
 - Rail: EN 50128
 - Automotive: ISO 26262

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- For testing: improve software quality
 - Coverage can better reflect developer intent

Related (past) talk:
“Measuring and Understanding Linux Kernel Tests”
Kernel Testing & Dependability MC

- For certification
 - Aviation: DO-178C
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Related (past) talk:
“Making Linux Fly: Towards a Certified Linux Kernel”
Refereed track

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- gcov

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 - But reports can still be confusing (examples in later slides)

Both can only be **approximately** correlated to source code.
Both are **susceptible to optimization.**

Motivating example: idealized world

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- What should an intuitive coverage report look like?

```
static struct drm_buddy_block *
__get_buddy(struct drm_buddy_block *block)
{
    struct drm_buddy_block *parent;

    parent = block->parent;
    if (!parent)
        return NULL;

    if (parent->left == block)
        return parent->right;

    return parent->left;
}
```

drivers/gpu/drm/drm_buddy.c

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Line
coverage

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	<code> if (parent->left == block)</code>
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N_1	<code> if (!parent)</code>
N_1	<code> return NULL; /* then clause */</code>
N_2	<code> if (parent->left == block)</code>
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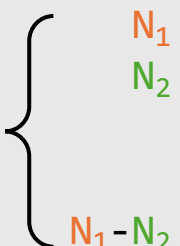
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N_1	
N_1	
N_2	
$N_1 - N_2$	

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	<pre>static struct drm_buddy_block * __get_buddy(struct drm_buddy_block *block) { struct drm_buddy_block *parent; parent = block->parent; if (!parent) return NULL; /* then clause */ /* else clause */ if (parent->left == block) return parent->right; return parent->left; }</pre>
	<pre>N1 N1 N2 /* else clause */ if (parent->left == block) return parent->right; return parent->left;</pre>

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	<code> if (!parent)</code>
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	<code> /* else clause */</code>
	<code> if (parent->left == block)</code>
	<code> return parent->right;</code>
	<code> return parent->left;</code>
	<code>}</code>

N_1

N_1

N_2

N_1-N_2

N_3

$N_1-N_2-N_3$

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N_1	<code>return NULL;</code>
N_2	
	<code>if (parent->left == block)</code>
N_1-N_2	<code>return parent->right; /* then clause */</code>
N_3	
	<code>/* else clause */</code>
	<code>return parent->left;</code>
	<code>}</code>

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N_2	
	“True” outcome taken ?? times
	“False” outcome taken ?? times
$N_1 - N_2$	<code> if (parent->left == block)</code>
N_3	<code> return parent->right;</code>
	“True” outcome taken ?? times
	“False” outcome taken ?? times
$N_1 - N_2 - N_3$	<code> return parent->left;</code>
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N_1	<pre>if (!parent)</pre>
N_2	<pre>return NULL;</pre>
	<pre>“True” outcome taken N_2 times</pre>
	<pre>“False” outcome taken $N_1 - N_2$ times</pre>
$N_1 - N_2$	<pre>if (parent->left == block)</pre>
N_3	<pre>return parent->right;</pre>
	<pre>“True” outcome taken N_3 times</pre>
	<pre>“False” outcome taken $N_1 - N_2 - N_3$ times</pre>
$N_1 - N_2 - N_3$	<pre>return parent->left;</pre>
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Line
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static struct drm_buddy_block *  
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{
```

This is exactly our goal:
precise source correlation regardless of optimization level.

$N_1 - N_2$
 N_3

```
if (parent->left == block)  
    return parent->right;  
"True" outcome taken  $N_3$  times  
"False" outcome taken  $N_1 - N_2 - N_3$  times
```

$N_1 - N_2 - N_3$

```
return parent->left;  
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```

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gcov reports in reality

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-: 105:static struct drm_buddy_block *
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#####: 110:    parent = block->parent;
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12568*: 114:    if (parent->left == block)
branch 0 never executed (fallthrough)
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5235*: 115:        return parent->right;
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-: 117:    return parent->left;
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drivers/gpu/drm/drm_buddy.c

- Setup
 - Kernel version: v6.10-rc7
 - Options
 - defconfig
 - CONFIG_KUNIT_ALL_TESTS
 - Default optimization level
 - Measurement span: kernel boot with all KUnit tests

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 - Executed line (#L114) shows up after unexecuted line (#L110)

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- Branch coverage:
 - A simple if statement is reported to have 10 outcomes, instead of 2

llvm-cov and source-based code coverage

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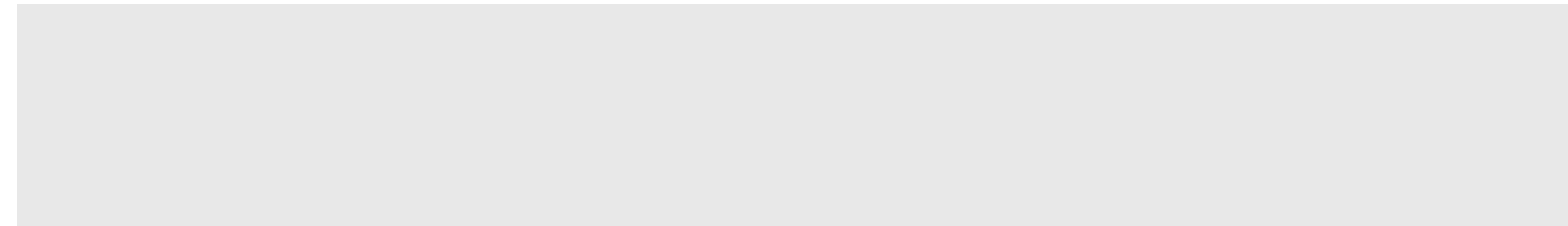
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```
$ clang -fprofile-instr-generate -fcoverage-mapping foo.c -o foo
```

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```
$ clang -fprofile-instr-generate -fcoverage-mapping foo.c -o foo
$ LLVM_PROFILE_FILE=foo.profraw ./foo
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$ clang -fprofile-instr-generate -fcoverage-mapping foo.c -o foo
$ LLVM_PROFILE_FILE=foo.profraw ./foo
$ llvm-profdata merge foo.profraw -o foo.profdata
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$ LLVM_PROFILE_FILE=foo.profraw ./foo
$ llvm-profdata merge foo.profraw -o foo.profdata
$ llvm-cov show ./foo -instr-profile=foo.profdata
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Compare gcov and llvm-cov reports

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gcov (-02)

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gcov (-O2)

```
105|         |static struct drm_buddy_block *
106|         |__get_buddy(struct drm_buddy_block *block)
107| 12.6k| {
108| 12.6k|     struct drm_buddy_block *parent;
109|         |
110| 12.6k|     parent = block->parent;
111| 12.6k|     if (!parent)
-----|
| Branch (111:6): [True: 0, False: 12.6k]
-----|
112|     0|         return NULL;
113|         |
114| 12.6k|     if (parent->left == block)
-----|
| Branch (114:6): [True: 5.27k, False: 7.37k]
-----|
115| 5.27k|         return parent->right;
116|         |
117| 7.37k|     return parent->left;
118| 12.6k| }
...

```

llvm-cov (-O2)

Compare gcov and llvm-cov reports

```
-: 105:static struct drm_buddy_block *
-: 106:__get_buddy(struct drm_buddy_block *block)
-: 107:{
-: 108:     struct drm_buddy_block *parent;
-: 109:
#####: 110:     parent = block->parent;
#####: 111:     if (!parent)
-: 112:         return NULL;
-: 113:
12568*: 114:     if (parent->left == block)
branch 0 never executed (fallthrough)
branch 1 never executed
branch 2 never executed (fallthrough)
branch 3 never executed
branch 4 never executed (fallthrough)
branch 5 never executed
branch 6 taken 9 (fallthrough)
branch 7 taken 1037
branch 8 taken 5226 (fallthrough)
branch 9 taken 6296
5235*: 115:         return parent->right;
-: 116:
-: 117:     return parent->left;
-: 118:}
```

gcov (-O2)

```
105|         |static struct drm_buddy_block *
106|         |__get_buddy(struct drm_buddy_block *block)
107| 12.6k| {
108| 12.6k|     struct drm_buddy_block *parent;
109|
110| 12.6k|     parent = block->parent;
111| 12.6k|     if (!parent)
-----
| Branch (111:6): [True: 0, False: 12.6k]
-----
112|     0|         return NULL;
113|
114| 12.6k|     if (parent->left == block)
-----
| Branch (114:6): [True: 5.27k, False: 7.37k]
-----
115| 5.27k|         return parent->right;
116|
117| 7.37k|     return parent->left;
118| 12.6k| }
...

```

llvm-cov (-O2)

Compare gcov and llvm-cov reports

```
-: 105:static struct drm_buddy_block *
-: 106: __get_buddy(struct drm_buddy_block *block)
-: 107:{
-: 108:     struct drm_buddy_block *parent;
-: 109:
#####: 110:     parent = block->parent;
#####: 111:     if (!parent)
-: 112:         return NULL;
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12568*: 114:     if (parent->left == block)
branch 0 never executed (fallthrough)
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gcov (-O2)

```
105|         |static struct drm_buddy_block *
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117| 7.37k|     return parent->left;
118| 12.6k| }
...

```

llvm-cov (-O2)

More examples: missing branch outcomes

gcov
(-02)

llvm-cov
(-02)

```
1068|      5|  if (s == e || *e != '/' || !month || month > 12) {
```

```
-----  
| Branch (1068:6): [True: 0, False: 5]  
| Branch (1068:16): [True: 0, False: 5]  
| Branch (1068:29): [True: 0, False: 5]  
| Branch (1068:39): [True: 0, False: 5]  
-----
```


More examples: missing branch outcomes

gcov
(-02)

llvm-cov
(-02)

```
1068 |      5 |  if (s == e || *e != '/' || !month || month > 12) {
```

```
-----  
| Branch (1068:6): [True: 0, False: 5]  
| Branch (1068:16): [True: 0, False: 5]  
| Branch (1068:29): [True: 0, False: 5]  
| Branch (1068:39): [True: 0, False: 5]  
-----
```

More examples: missing branch outcomes

gCOV
(-02)

?

```
5: 1068:    if (s == e || *e != '/' || !month || month > 12) {  
branch 0 taken 5 (fallthrough)  
branch 1 taken 0  
branch 2 taken 5 (fallthrough)  
branch 3 taken 0  
branch 4 taken 0 (fallthrough)  
branch 5 taken 5
```

llvm-cov
(-02)

```
1068 |      5 | if (s == e || *e != '/' || !month || month > 12) {  
-----  
| Branch (1068:6): [True: 0, False: 5]  
| Branch (1068:16): [True: 0, False: 5]  
| Branch (1068:29): [True: 0, False: 5]  
| Branch (1068:39): [True: 0, False: 5]  
-----
```

More examples: MC/DC

gcov
(-02)

llvm-cov
(-02)

```
33| 1.53k| while (*a_prefix && *a == *a_prefix) {  
-----  
|---> MC/DC Decision Region (33:9) to (33:37)  
|  
|   Number of Conditions: 2  
|     Condition C1 --> (33:9)  
|     Condition C2 --> (33:22)  
|  
| [...]   
|   MC/DC Coverage for Decision: 100.00%  
|  
-----
```

More examples: MC/DC

gcov
(-02)

llvm-cov
(-02)

```
33| 1.53k| while (*a_prefix && *a == *a_prefix) {  
-----  
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|  
| Number of Conditions: 2  
|   Condition C1 --> (33:9)  
|   Condition C2 --> (33:22)  
|  
| [...]   
|   MC/DC Coverage for Decision: 100.00%  
|  
|-----
```

More examples: MC/DC

gcov
(-02)



```
9120: 33: while (*a_prefix && *a == *a_prefix) {  
condition outcomes covered 4/6  
condition 1 not covered (false)  
condition 2 not covered (false)
```

llvm-cov
(-02)

```
33| 1.53k| while (*a_prefix && *a == *a_prefix) {  
-----  
|---> MC/DC Decision Region (33:9) to (33:37)  
|  
| Number of Conditions: 2  
| Condition C1 --> (33:9)  
| Condition C2 --> (33:22)  
|  
| [...]   
| MC/DC Coverage for Decision: 100.00%  
|  
|-----
```

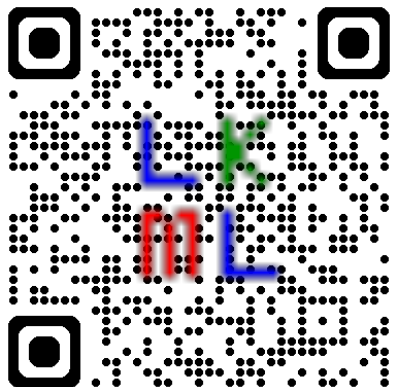
Proposal of kernel/llvm-cov/

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- Source-based code coverage of Linux kernel

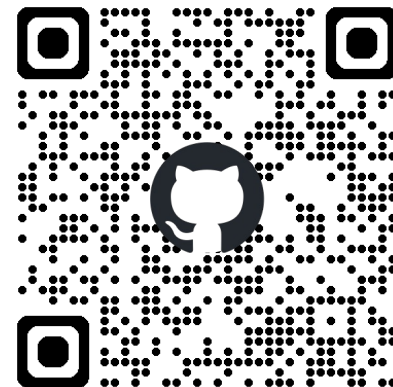
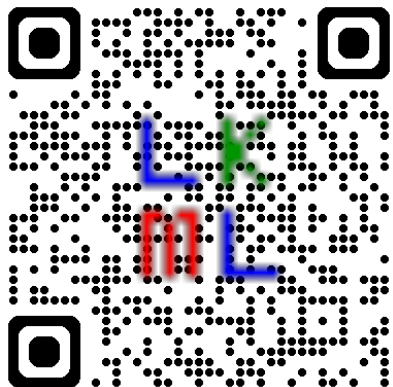
Proposal of kernel/llvm-cov/

- Source-based code coverage of Linux kernel
- Patches (v2)
 - [1/4] llvm-cov: add Clang's Source-based Code Coverage support
 - [2/4] llvm-cov: add Clang's MC/DC support
 - [3/4] x86: disable llvm-cov instrumentation
 - [4/4] x86: enable llvm-cov support



Proposal of kernel/llvm-cov/

- Source-based code coverage of Linux kernel
- Patches (v2)
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 - [3/4] x86: disable llvm-cov instrumentation
 - [4/4] x86: enable llvm-cov support
- CI demo <https://github.com/xlab-uiuc/linux-mcdc>



Patch implementation

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- Kbuild support

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 - CONFIG_LLVM_COV_KERNEL
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- Reuse part of patch by Sami Tolvanen et al. “pgo: add clang's Profile Guided Optimization infrastructure patches” [2]
 - With different goals: performance optimization vs. **precise coverage** for high assurance

[2] <https://lore.kernel.org/lkml/20210407211704.367039-1-morbo@google.com/>

Steps of measuring source-based kernel coverage

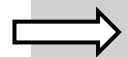
Steps of measuring source-based kernel coverage

Recap: `llvm-cov` usage in user space

```
$ clang -fprofile-instr-generate -fcoverage-mapping foo.c -o foo
$ LLVM_PROFILE_FILE=foo.profraw ./foo # Run the code and tests
$ llvm-profdata merge foo.profraw -o foo.profdata
$ llvm-cov show ./foo -instr-profile=foo.profdata
```

Steps of measuring source-based kernel coverage

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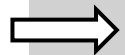


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Steps of measuring source-based kernel coverage

```
$ # Build and instrument the kernel  
$ ./scripts/config -e CONFIG_LLVM_COV_KERNEL  
$ make LLVM=1
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```
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```

```
$ # Generate coverage reports  
$ cp /sys/kernel/debug/llvm-cov/profraw vmlinux.profraw
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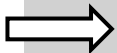
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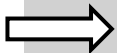
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```
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```
$ # Generate coverage reports  
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```



Example coverage report for KUnit tests

Coverage Report

Created: 2024-09-12 15:10

Click [here](#) for information about interpreting this report.

Filename	Function Coverage	Line Coverage	Branch Coverage	MC/DC
arch/x86/	32.70% (1949/5961)	23.05% (16292/70678)	14.38% (6022/41876)	4.09% (129/3152)
block/	19.99% (291/1456)	14.44% (2815/19490)	8.74% (920/10532)	1.90% (17/896)
certs/system_keyring.c	28.57% (2/7)	21.43% (21/98)	3.33% (1/30)	0.00% (0/2)
crypto/	22.61% (201/889)	17.90% (2173/12143)	13.39% (575/4294)	2.80% (11/393)
drivers/	9.90% (3137/31680)	7.73% (42596/551247)	5.05% (13713/271592)	1.44% (369/25673)
fs/	19.28% (1726/8951)	12.24% (19808/161889)	8.24% (6092/73974)	1.82% (125/6881)
include/	22.73% (3097/13627)	17.17% (12139/70711)	12.87% (2027/15744)	3.94% (64/1625)
init/	59.32% (70/118)	49.07% (820/1671)	34.03% (213/626)	13.41% (11/82)
io_uring/	0.40% (3/744)	0.83% (99/11920)	0.11% (7/6204)	0.00% (0/652)
ipc/	9.09% (28/308)	5.23% (278/5319)	2.82% (57/2018)	0.00% (0/149)
kernel/	32.13% (3093/9627)	23.56% (30751/130516)	15.24% (10261/67322)	5.93% (369/6226)
lib/	33.09% (716/2164)	24.59% (9217/37485)	18.42% (3500/19002)	9.73% (135/1388)
mm/	37.90% (1243/3280)	27.54% (15079/54753)	18.67% (5282/28298)	5.00% (137/2742)
net/	7.94% (1050/13219)	4.64% (12738/274249)	2.29% (3536/154676)	0.31% (46/14766)
security/	26.09% (359/1376)	14.29% (3359/23502)	10.57% (1265/11970)	1.22% (10/820)
sound/	3.94% (65/1648)	3.06% (812/26538)	1.68% (215/12804)	0.00% (0/1225)
Totals	17.92% (17030/95055)	11.64% (168997/1452209)	7.45% (53686/720962)	2.13% (1423/66672)

Generated by llvm-cov -- llvm version 20.0.0git


Summary page

Example coverage report for KUnit tests

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Summary page

Example coverage report for KUnit tests

Coverage Report

Created: 2024-09-12 15:10

Click [here](#) for information about interpreting this report.



Filename	Function Coverage	Line Coverage	Branch Coverage	MC/DC
arch/x86/	32.70% (1949/5961)	23.05% (16292/70678)	14.38% (6022/41876)	4.09% (129/3152)
block/	19.99% (291/1456)	14.44% (2815/19490)	8.74% (920/10532)	1.90% (17/896)
certs/system_keyring.c	28.57% (2/7)	21.43% (21/98)	3.33% (1/30)	0.00% (0/2)
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drivers/	9.90% (3137/31680)	7.73% (42596/551247)	5.05% (13713/271592)	1.44% (369/25673)
fs/	19.28% (1726/8951)	12.24% (19808/161889)	8.24% (6092/73974)	1.82% (125/6881)
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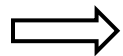
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40 int strncasecmp(const char *s1, const char *s2, size_t len)
41 19 {
42     /* Yes, Virginia, it had better be unsigned */
43 19 unsigned char c1, c2;
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45 19 if (!len)
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48 7.42k do {
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    MC/DC Decision Region (51:7) to (51:17)
    Number of Conditions: 2
    Condition C1 --> (51:7)
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    C1, C2 Result
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    C1-Pair: covered: (1,2)
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lib/string.c (tested by string_kunit.c)

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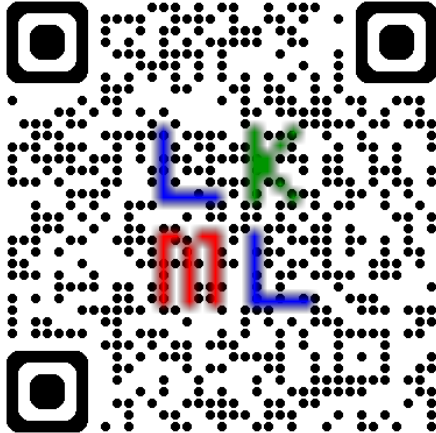
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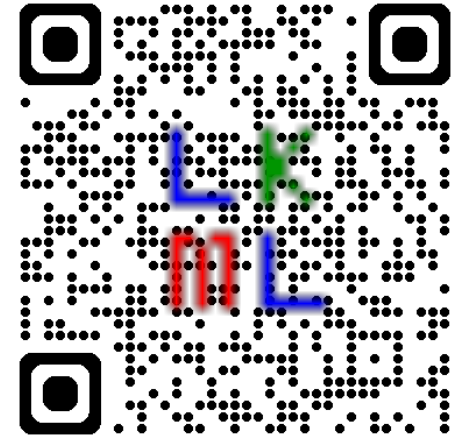
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 - E.g. `if (a && func(b && c))`
 - Can only be solved in LLVM upstream

Summary



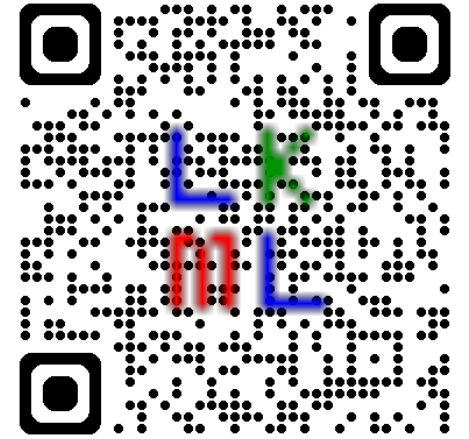
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- Precise **source-based coverage** produces more informative reports



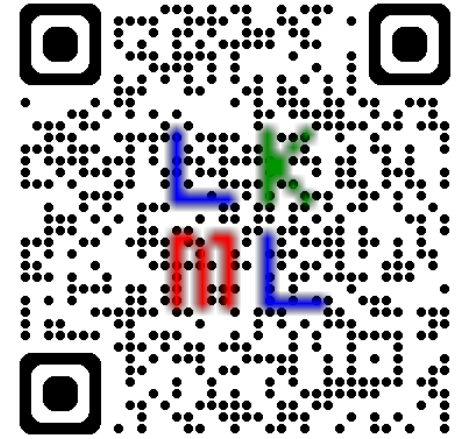
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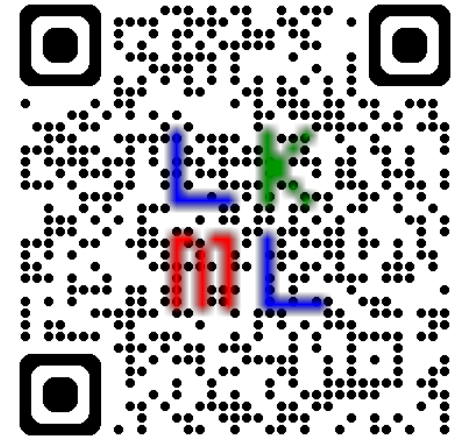
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Summary

- Precise **source-based coverage** produces more informative reports
- Propose **kernel/llvm-cov/** for unique insights into kernel codebase to testers, developers and certificate applicants
 - It can coexist with gcov and KCOV
- Request for comments
 - LKML archive: <https://lore.kernel.org/lkml/20240824230641.385839-1-wentaoz5@illinois.edu/>
 - CI demo: <https://github.com/xlab-uiuc/linux-mcdc>



Backup slides for discussions

Feedback in LKML

- (Thomas Gleixner) Unifying Makefile variables `*COV_PROFILE`
 - Each `*cov` is implemented in different ways and separate lists are needed
- (Peter Zijlstra) `noinstr` attribute
 - It is correctly respected by the current toolchain

Old PGO debates

- <https://lore.kernel.org/lkml/202106281231.E99B92BB13@keesocok/>
- Instrumentation (for precise coverage) vs. sampling (for profiling)
 - perf is not complete for coverage measurement, also hard to map back to source code

syzkaller discussion thread

- <https://groups.google.com/g/syzkaller/c/JLX7ivDED5o>
- Reuse KCOV interface
 - Needs compiler changes
- Measure coverage for specific processes (e.g. tests issued from user space) vs. overall execution

Future plan

- Support more architectures
- (Chuck Wolber) update LLVM intrinsics for more precise timing control

More backup slides

Backup: KCOV community is seeing similar problems



We find the current llvm coverage confusing as well (in the context of syzkaller/syzbot)

- Syzkaller mailing list discussion
<https://groups.google.com/g/syzkaller/c/JLX7ivDED5o>
- One future work direction: per-test coverage

Backup: complete quote from LLVM docs

LLVM optimizations (such as inlining or CFG simplification) should have no impact on coverage report quality. This is due to the fact that the mapping from source regions to profile counters is immutable, and is generated before the LLVM optimizer kicks in. The optimizer can't prove that profile counter instrumentation is safe to delete (because it's not: it affects the profile the program emits), and so leaves it alone.

Note that this coverage feature does not rely on information that can degrade during the course of optimization, such as debug info line tables.

[1] <https://clang.llvm.org/docs/SourceBasedCodeCoverage.html#impact-of-llvm-optimizations-on-coverage-reports>

Backup: quote from syzkaller docs

Coverage is based on tracing coverage points inserted into the object code by the compiler. A coverage point generally refers to a basic block of code or a CFG edge (this depends on the compiler and instrumentation mode used during build, e.g. for Linux and clang the default mode is CFG edges, while for gcc the default mode is basic blocks). Note that coverage points are inserted by the compiler in the middle-end after a significant number of transformation and optimization passes. As the result coverage may poorly relate to the source code. For example, you may see a covered line after a non-covered line, or you may not see a coverage point where you would expect to see it, or vice versa (this may happen if the compiler splits basic blocks, or turns control flow constructs into conditional moves without control flow, etc). Assessing coverage is still generally very useful and allows to understand overall fuzzing progress, but treat it with a grain of salt.

Backup: steps to reproduce these gcov examples

- <https://github.com/xlab-uiuc/linux-mcdc/issues/7>

Backup: full-kernel instrumentation overhead

- Machine: PowerEdge R650 (kindly provided by CloudLab)
 - CPU: Two 36-core Intel Xeon Platinum 8360Y at 2.4GHz
 - RAM: 256GB ECC Memory (16x 16 GB 3200MHz DDR4)
- Clang: snapshot 20240917071600
 - For “apple-to-apple” comparison, here gcov is indeed Clang’s gcov compatible mode, without MC/DC
- QEMU/KVM

	Build time	vmlinux size	Boot time	Boot time w/ KUnit
noinstr	53s	53M	2.25s	7.34s
gcov	1m10s	79M	2.40s	8.64s
llvm-cov	12m26s	1.3G	2.68s	9.80s