

# Ongoing Challenges of Large Page Sizes

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# Contiguous Memory Allocator (CMA)

```
mynode: mynode {  
    compatible = "shared-dma-pool";  
    size = <0x020000000>;  
}
```



# Contiguous Memory Allocator (CMA) - alignment

```
#define pageblock_order    MAX_PAGE_ORDER
#define pageblock_nr_pages (1UL << pageblock_order)

#define CMA_MIN_ALIGNMENT_PAGES pageblock_nr_pages
#define CMA_MIN_ALIGNMENT_BYTES (PAGE_SIZE * CMA_MIN_ALIGNMENT_PAGES)

static int __init rmem_cma_setup(struct reserved_mem *rmem)
{
    ...

    if (!IS_ALIGNED(rmem->base | rmem->size, CMA_MIN_ALIGNMENT_BYTES)) {
        pr_err("Reserved memory: incorrect alignment of CMA region\n");
        return -EINVAL;
    }
    ...
}
```

See <https://elixir.bootlin.com/linux/v6.9.4/source/arch/arm64/Kconfig#L1550>



## Contiguous Memory Allocator (CMA) - default alignment and max alignment

<b>PAGE_SIZE</b>	<b>default MAX_PAGE_ORDER</b>	<b>CMA_MIN_ALIGNMENT_BYTES</b>
4KiB	10	4KiB * 1KiB = <b>4MiB</b>
16Kib	11	16KiB * 2KiB = <b>32MiB</b>
64KiB	13	64KiB * 8KiB = <b>512MiB</b>

If **ARCH\_FORCE\_MAX\_ORDER** is configured to the max **MAX\_PAGE\_ORDER**

<b>PAGE_SIZE</b>	<b>max MAX_PAGE_ORDER</b>	<b>CMA_MIN_ALIGNMENT_BYTES</b>
4KiB	15	4KiB * 32KiB = <b>128MiB</b>
16Kib	13	16KiB * 8KiB = <b>128MiB</b>
64KiB	13	64KiB * 8KiB = <b>512MiB</b>



/proc/locks



## /proc/locks entries

In 16kb kernels, we have observed that the number of entries in /proc/locks increases by 20% to 30% in comparison with 4kb kernels.

```
$ cat /proc/locks
```

```
1: POSIX  ADVISORY  WRITE 24570 fe:39:22685 0 EOF
2: POSIX  ADVISORY  READ  27148 fe:39:13802 128 128
3: POSIX  ADVISORY  READ  26662 fe:39:17567 128 128
4: POSIX  ADVISORY  READ  26662 fe:39:16145 1073741826 1073742335
5: POSIX  ADVISORY  READ  26589 fe:39:12434 128 128
6: POSIX  ADVISORY  READ  26589 fe:39:12427 1073741826 1073742335
7: POSIX  ADVISORY  READ  26279 fe:39:11353 128 128
8: POSIX  ADVISORY  READ  26279 fe:39:11340 1073741826 1073742335
9: POSIX  ADVISORY  READ  26078 fe:39:8860 128 128
10: POSIX  ADVISORY  WRITE 24570 fe:39:16588 0 EOF
11: POSIX  ADVISORY  WRITE 24570 fe:39:15318 1073
```

```
...
```

```
...
```

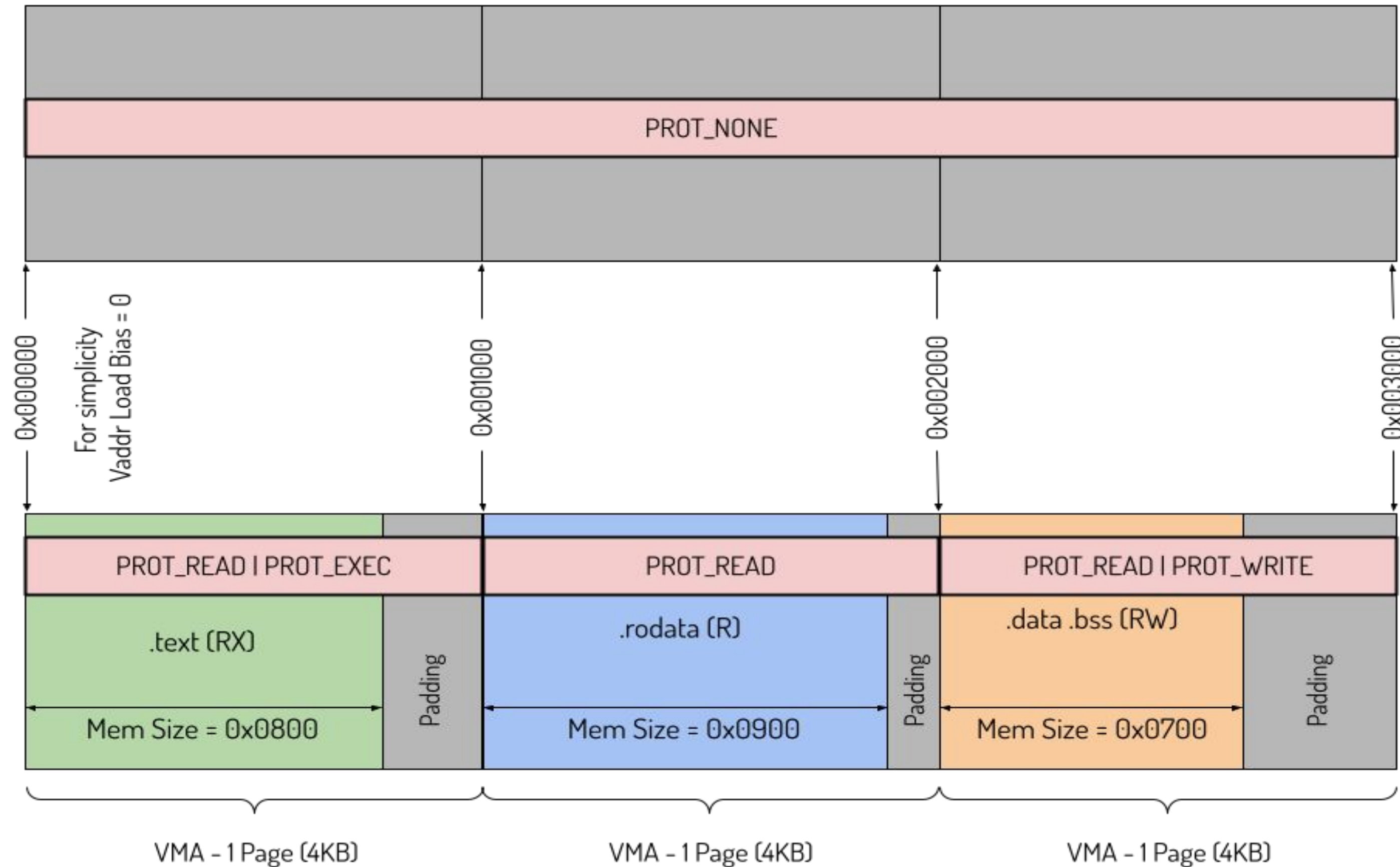
```
...
```



# vm\_area\_struct Slab Memory Increase



# Loading 4KiB ELFs on 4KiB Devices



The loader reserves the VA space to load the ELF as PROT non

Then maps in each segment laid out relative to the PROT\_NONE mapping start according to the segment vaddr

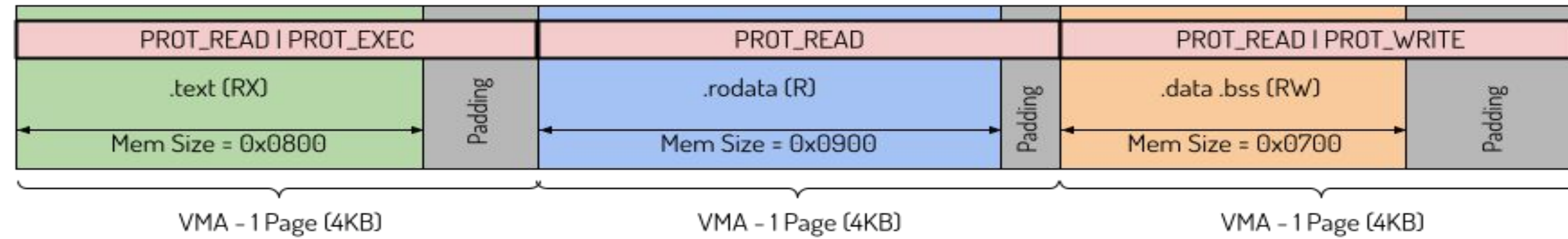
If the elf is built with -Wl,-z,max-page-size=0x1000

On a 4KiB base-page-size device, the segments are usually all laid out contiguously in the VA space.

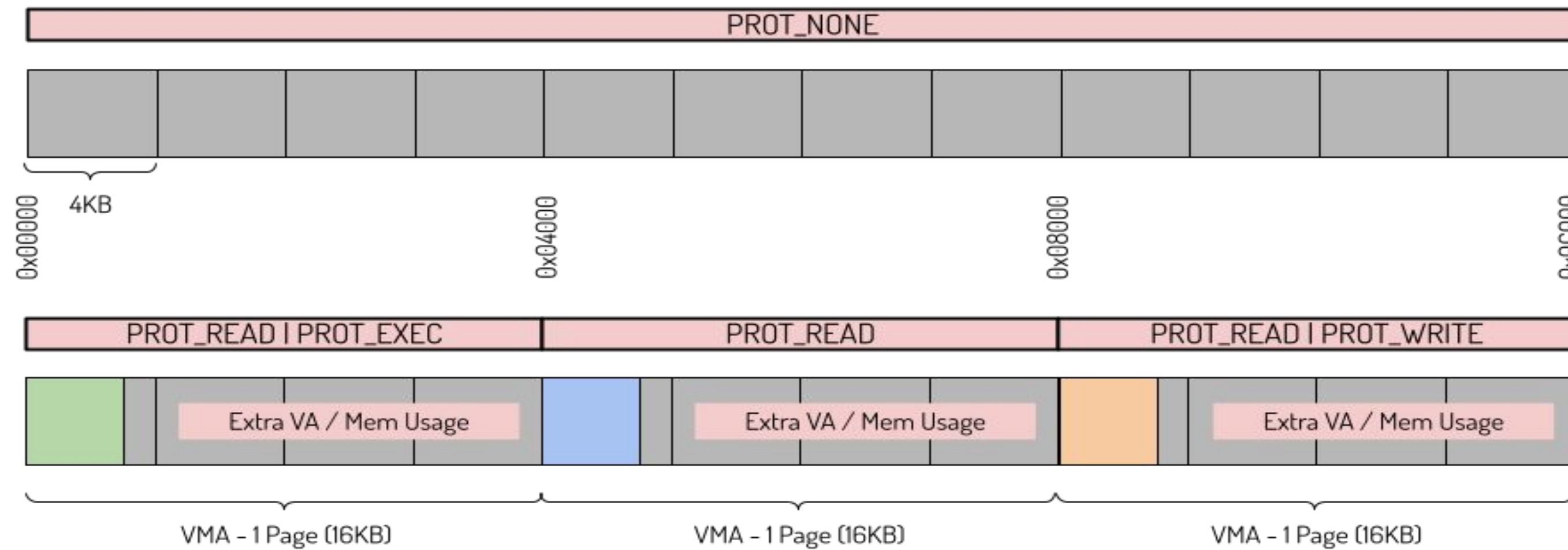


# Loading 16KiB ELFs on 16KiB Devices

4KB Page Size / 4KB ELF Segment Alignment



16KB Page Size / 16KB ELF Segment Alignment



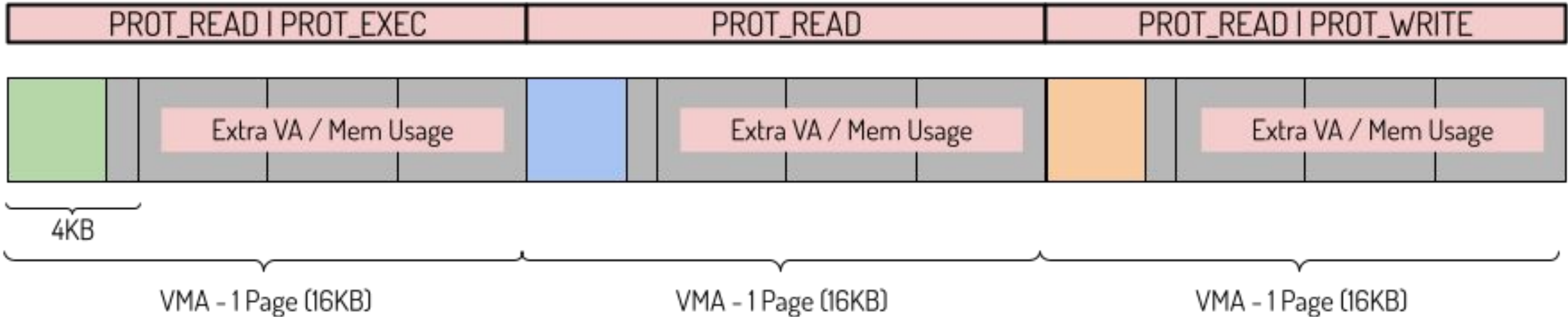
If the elf is built with  
`-Wl,-z,max-page-size=0x4000`

On a 16KiB base-page-size device,  
the segments are usually all laid out  
contiguously in the VA space.

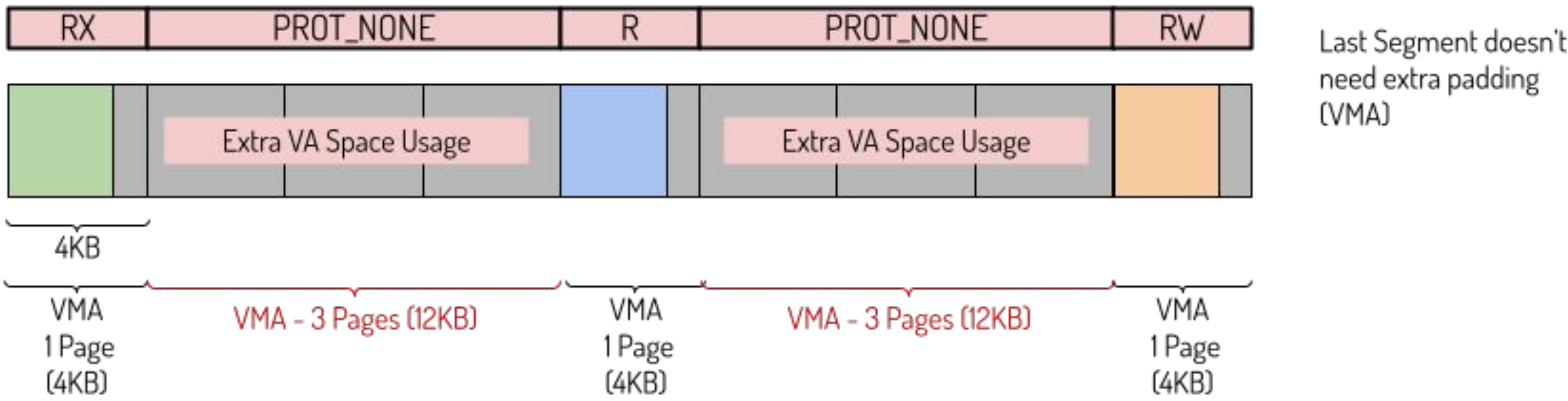


# Loading 16KiB ELF Segments on 4KiB Devices

16KB Page Size / 16KB ELF Segment Alignment



4KB Page Size / 16KB ELF Segment Alignment



If the elf is built with `-Wl,-z,max-page-size=0x4000`

On a 4KiB base-page-size device, the segments are discontinuous -- there are `PROT_NONE` mappings between each consecutive segment due to segment alignment.

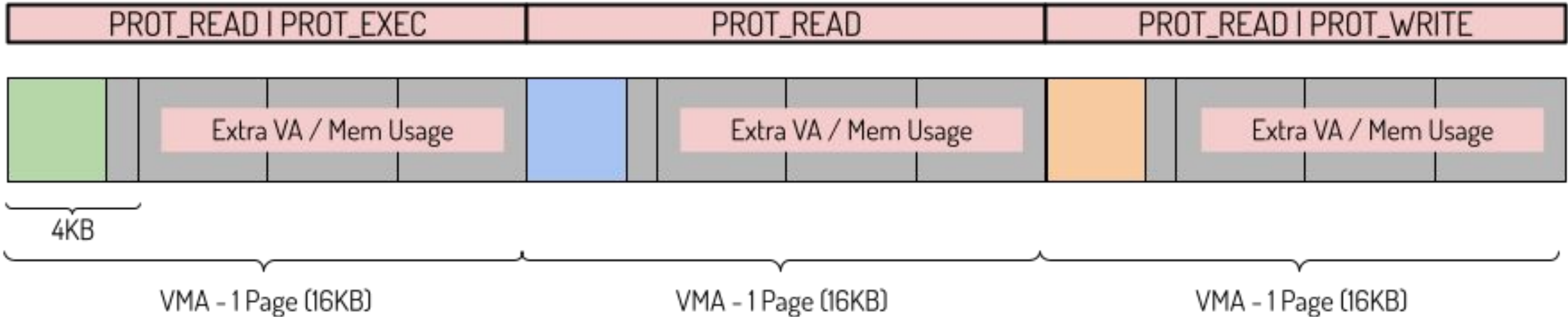
This leads to a huge increase in the number of `vm_area_structs` and a significant increase in VMA slab memory usage.

This is the common case in Android.

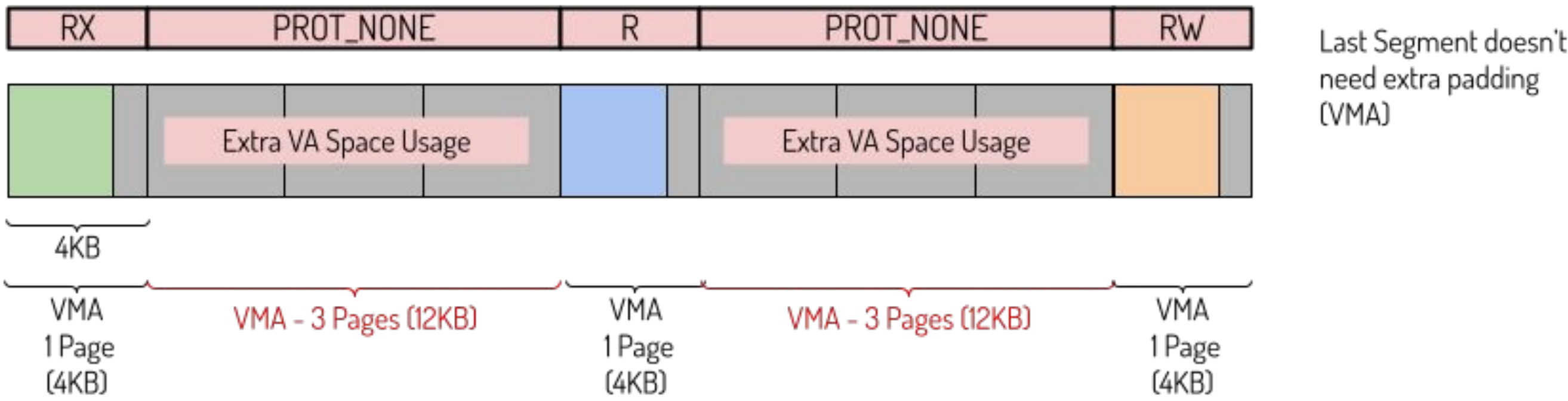


# Loading 16KiB ELFs on 4KiB Devices

16KB Page Size / 16KB ELF Segment Alignment



4KB Page Size / 16KB ELF Segment Alignment



If the elf is built with `-Wl,-z,max-page-size=0x4000`

On a 4KiB base-page-size device, the segments are discontinuous -- there are `PROT_NONE` mappings between each consecutive segment due to segment alignment.

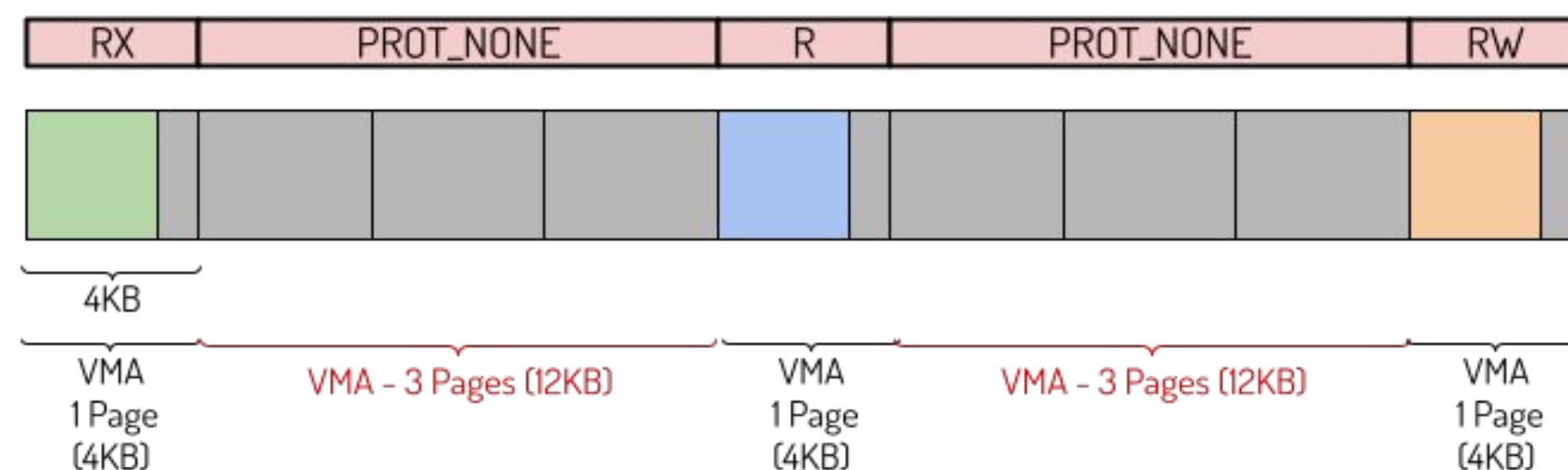
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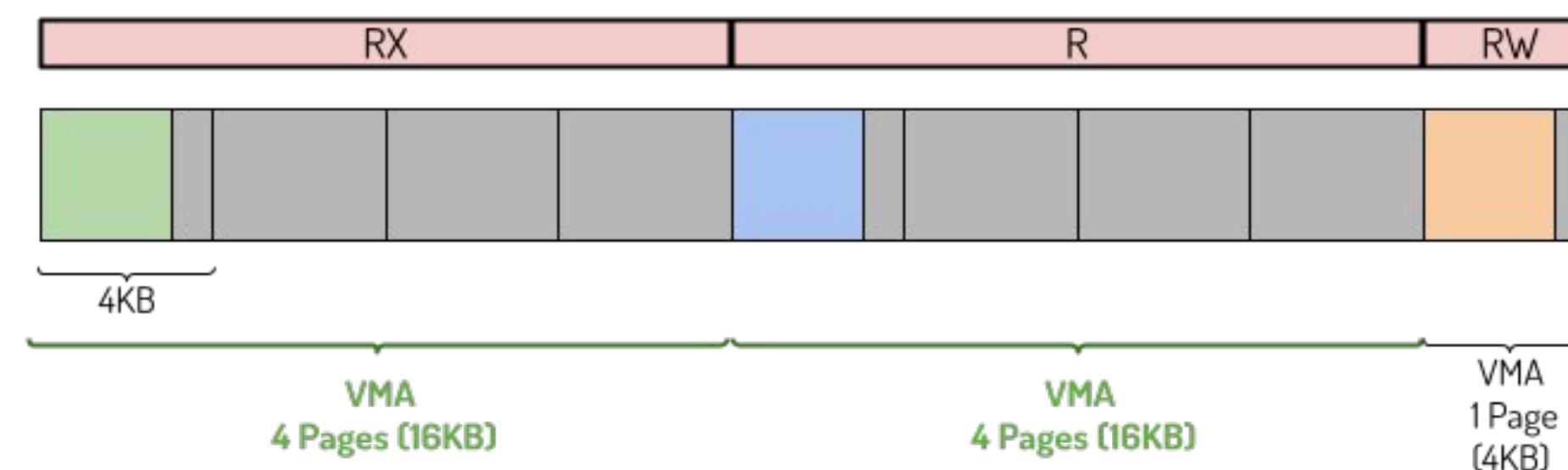
# Loading 16KiB ELFs on 4KiB Devices

VMA Slab Memory Increase



Last Segment doesn't need extra padding (VMA)

Bionic Loader Changes



Last Segment doesn't need extra padding (VMA)

*Extend the LOAD segment mapping?*

*Alternative, leave gaps between LOAD segments unmapped?*

Option:

1. Unmap the “gap” PROT\_NONE VMAs
2. Extend the segment VMA to cover the “gap”

Android extends the VMA to prevent unrelated mapping between the ELF segments.



# Page Cache Read Ahead and ELF alignment



# Page Cache Read Ahead and Reads

When the shared libraries and executables are compiled with:

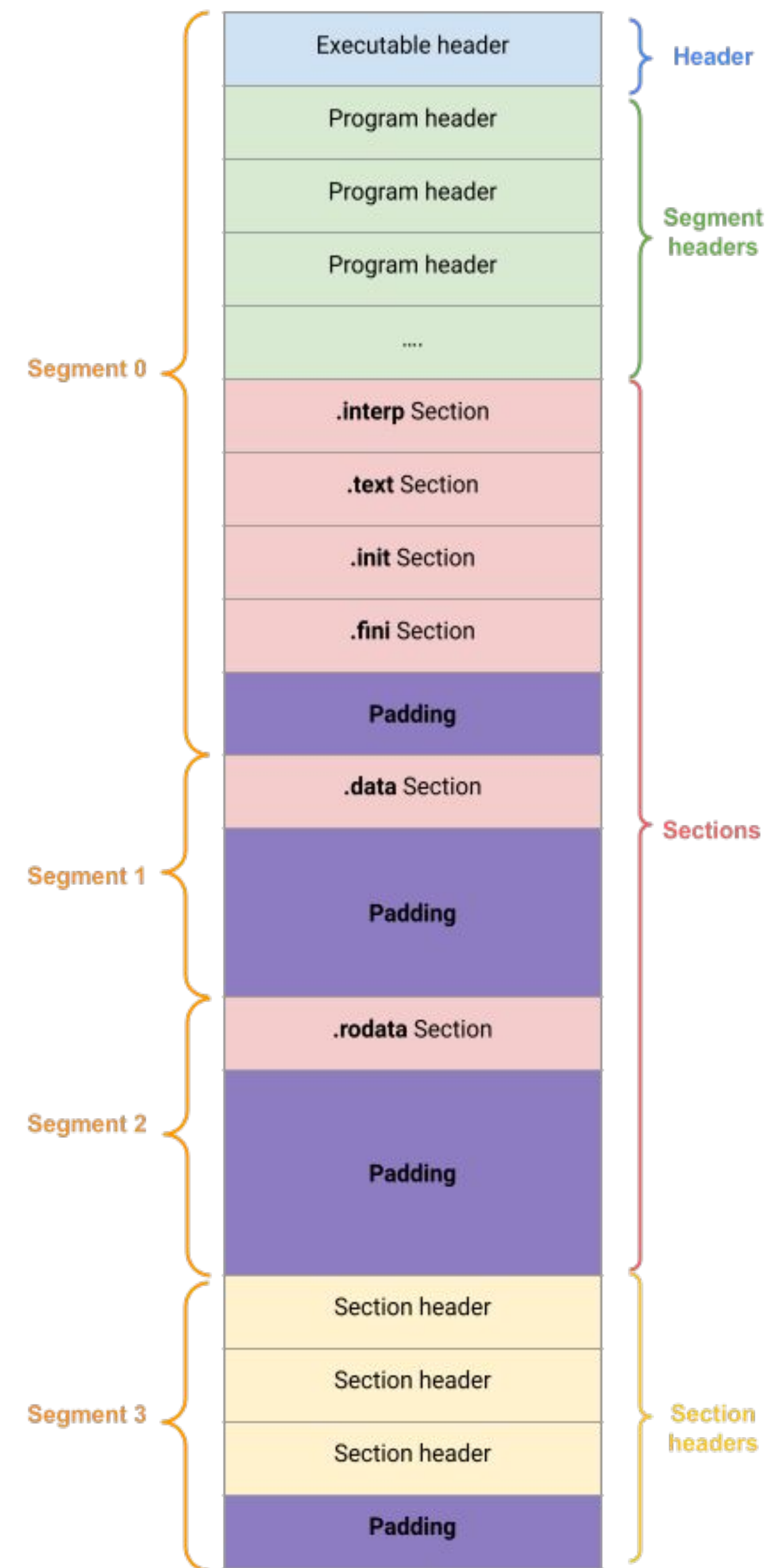
`-Wl,-z,separate-loadable-segments`

An extra padding is added between the segments and this padding is a multiple of

`-Wl,-z,max-page-size=<value here>`

The area in violet represents the the extra padding added.

This could increase the file size and has performance penalties due the **page cache readahead** has to issue reads to the block device for the zero blocks.



# Filesystem Fault Around And Userspace Memory Accounting



# Page Cache Read Ahead and Fault Around

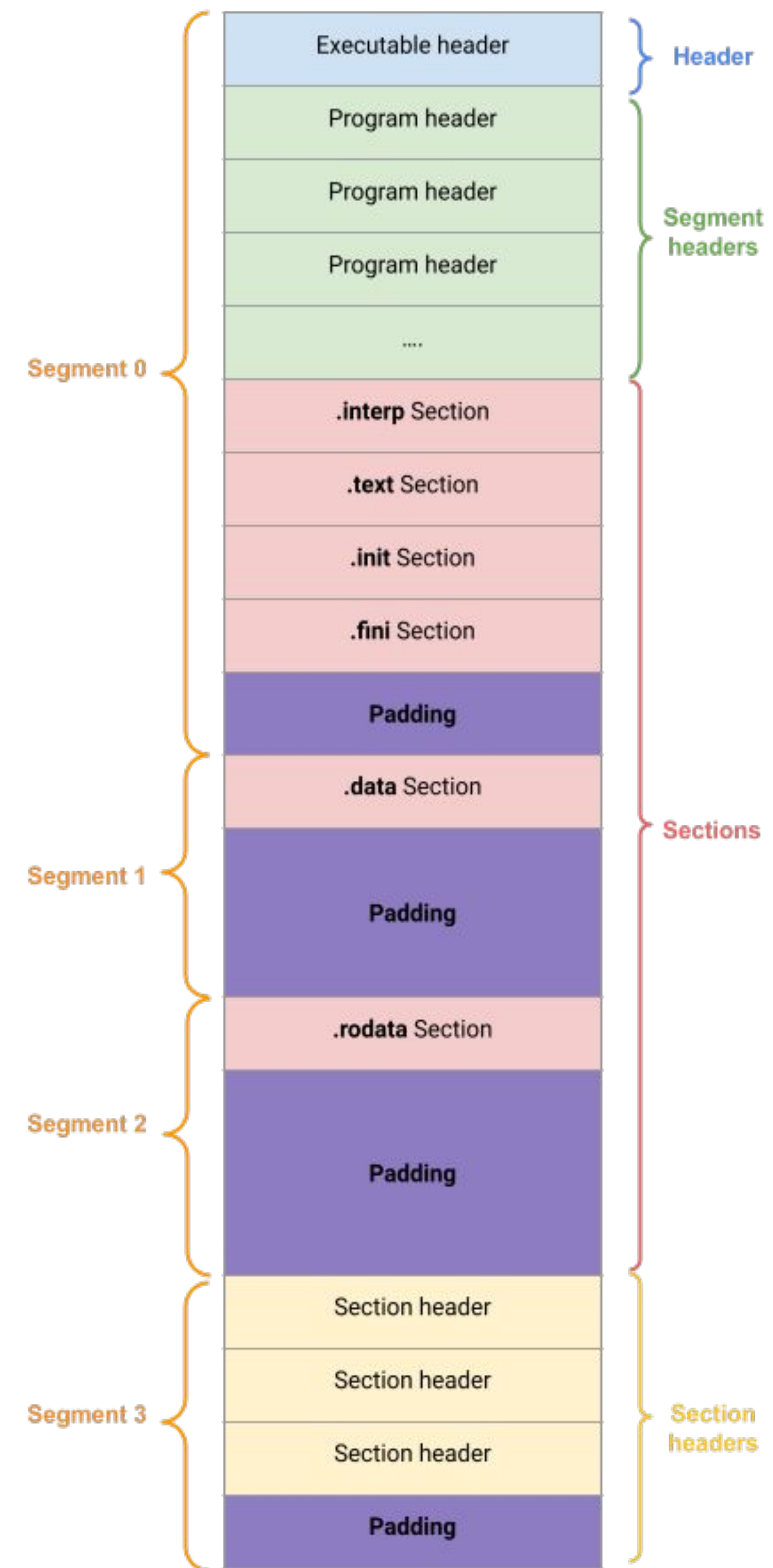
File Systems that implement fault around populate the PTEs for the pages in the page cache for the faulting VMA

This lead to userspace processes perceiving an increase in RSS due to the pages brought in by read ahead.

Application developers monitor RSS metrics.

Limit the fault around to exclude padding range for ELF segments VMAs

Ideally readahead wouldn't bring in these pages to the page cache.





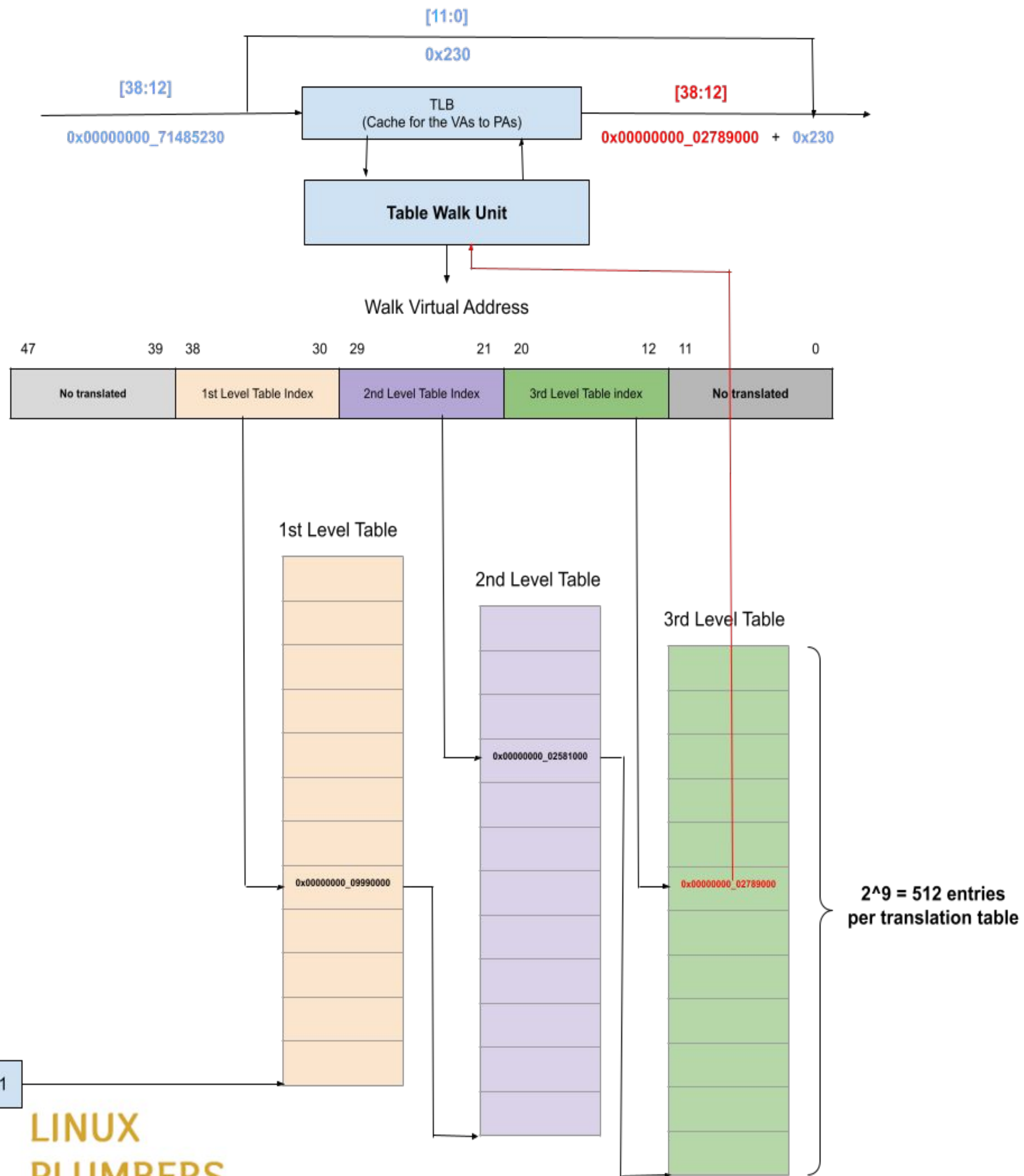
# Discussion



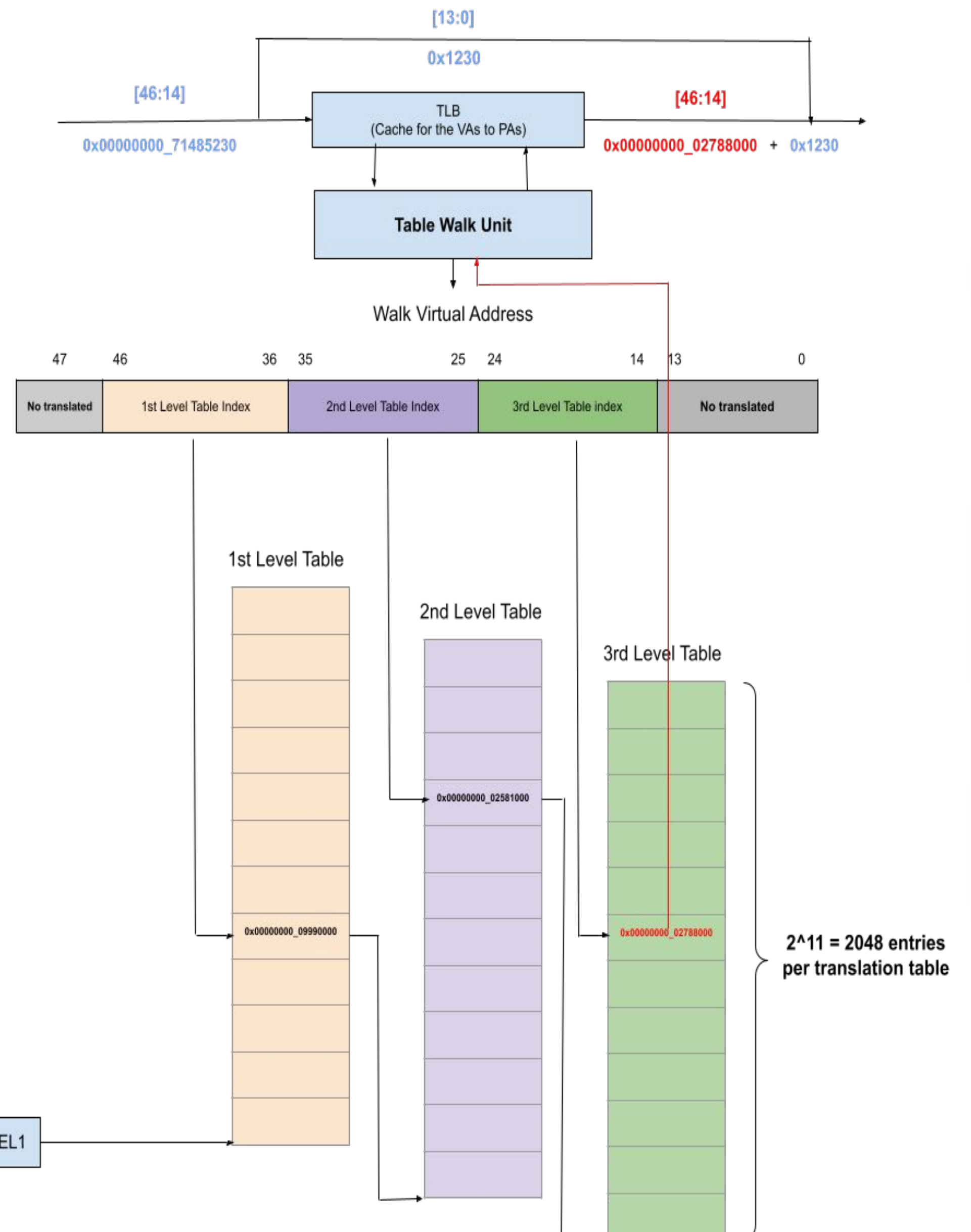
# Appendix



### Page Table Walks - 4k Granule - 39-bits VA

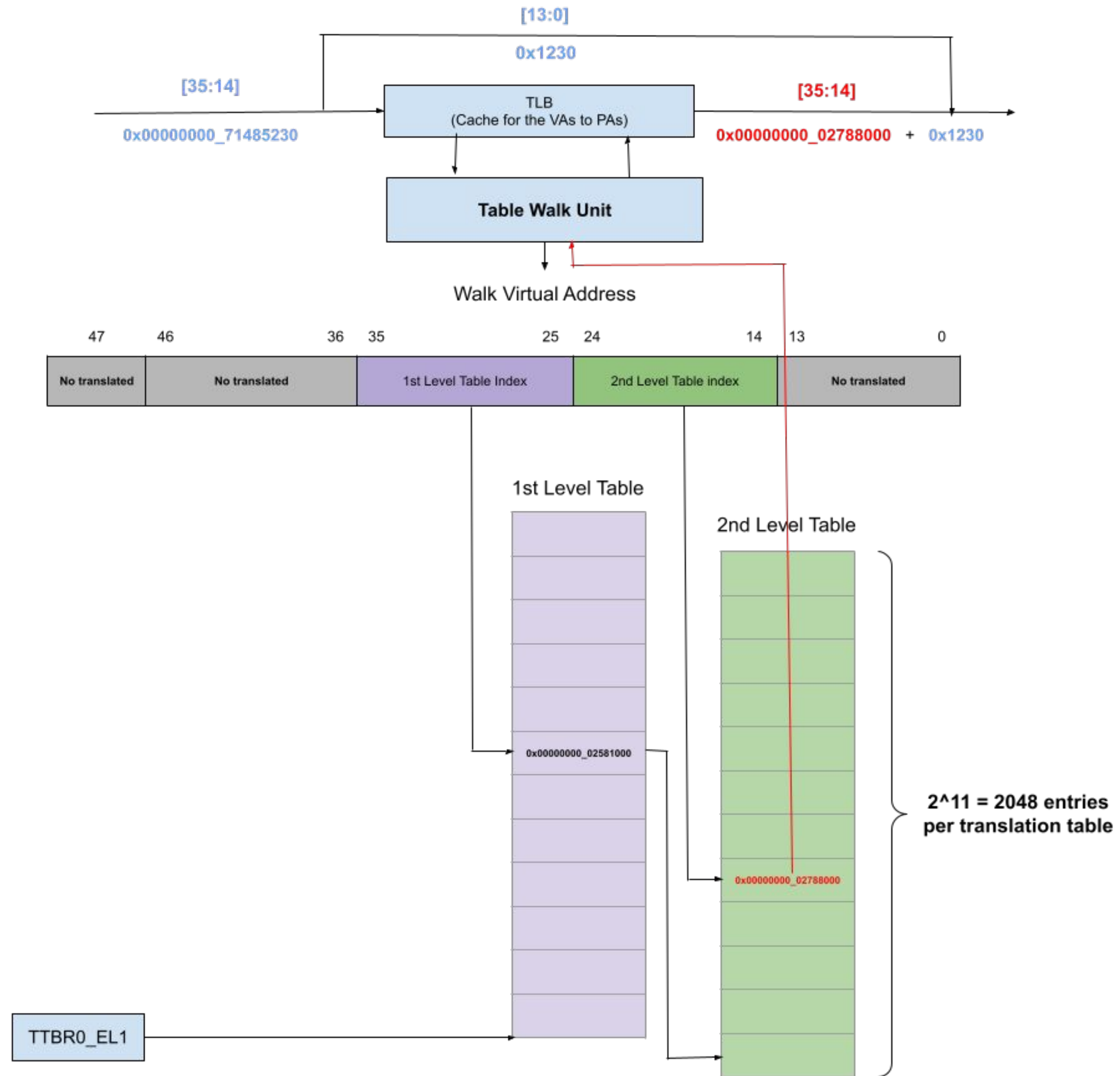


### Page Table Walks - 16k Granule - 47-bits VA



TTBR0\_EL1

# Page Table Walks - 16k Granule - 36-bits VA



# Page Table Walks - 16k Granule - 48-bits VA

