

# Enhancing spatial safety: fixing thousands of -Wflex-array-member-not-at-end warnings

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# Agenda

- **Introduction**
  - C99 flexible-array members (FAMs)
  - The new `-Wflex-array-member-not-at-end` compiler option
- **The challenge of `-Wflex-array-member-not-at-end`**
  - What's wrong with FAMs in the middle?
  - How did we get here? - A brief history
  - Fixing thousands of `-Wfamnae` warnings
- **Conclusions**

# Quick review of C99 flexible-array members

- The last member of a struct.

```
struct flex {  
    ...  
    struct foo fam[];  
};
```

# Extended review of C99 flexible-array members

- The last member of a struct.
- The flex struct usually contains a ***counter*** member.

```
struct flex {  
    ...  
    size_t count;  
    struct foo fam[];  
};
```

# Extended review of C99 flexible-array members

- The last member of a struct.
- The flex struct usually contains a ***counter*** member.
- Run-time bounds-checking coverage.

```
struct flex {  
    ...  
    size_t count;  
    struct foo fam[] __counted_by(count);  
};
```

# The new `-Wflex-array-member-not-at-end`

- Developed by Qing Zhao last year (2023)
- Released in GCC 14

# The new -Wflex-array-member-not-at-end

- Flex-array member in the middle of a composite struct.

```
struct flex {  
    ...  
    size_t count;  
    struct foo fam[] __counted_by(count);  
};  
  
struct composite {  
    ...  
    struct flex middle;  
    ...  
};
```

# The new -Wflex-array-member-not-at-end

- Flex-array member in the middle of a composite struct.

```
struct flex {  
    ...  
    size_t count;  
    struct foo fam[] __counted_by(count);  
};  
  
struct composite {  
    ...  
    struct flex middle; /* -Wfamnae warning */  
    ...  
};
```



The challenge of enabling

**-Wflex-array-member-not-at-end**

# What's wrong with FAMs in the middle?

- Flex struct in a composite struct is an extension.

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- Flex struct in a composite struct is an extension.
  - the last member

```
struct composite {  
    ...  
    struct flex last;  
};
```

# What's wrong with FAMs in the middle?

- Flex struct in a composite struct is an extension.
  - the last member
  - **not the last member**

```
struct composite {  
    ...  
    struct flex last;  
};
```

```
struct composite {  
    ...  
    struct flex middle;  
    ...  
};
```

# What's wrong with FAMs in the middle?

- Flex struct in a composite struct is an extension.
  - the last member
  - **not the last member – This is deprecated now.**

```
struct composite {  
    ...  
    struct flex last;  
};
```

```
struct composite {  
    ...  
    struct flex middle;  
    ...  
};
```

# What's wrong with FAMs in the middle?

- Flex struct in a composite struct is an extension.
  - the last member
  - **not the last member** – This is deprecated now.

```
struct composite {  
    ...  
    struct flex last;  
};
```

```
struct composite {  
    ...  
    struct flex middle;  
    ...  
};
```

# What's wrong with FAMs in the middle?

- “Compilers do not handle such a case consistently. Any code relying on this case should be modified to **ensure that flexible array members only end up at the ends of structures.**” -GCC Docs.

```
struct composite {  
    ...  
  
    struct flex middle;  
  
    ...  
};
```

# How did we get here? - A brief history

- Flexible-Array Transformations - [1] & [0] to C99 [ ]
  - It took us 5 years (2019 – 2024)



# How did we get here? - A brief history

- Flexible-Array Transformations - [1] & [0] to C99 [ ]
  - It took us 5 years (2019 – 2024)
- [1], [0], [ ] & [N] trailing arrays & fortified memcpy()
  - Fixed `__builtin_object_size()`
  - Fixed `__builtin_dynamic_object_size()`

# How did we get here? - A brief history

- Flexible-Array Transformations - [1] & [0] to C99 [ ]
  - It took us 5 years (2019 – 2024)
- [1], [0], [ ] & [N] trailing arrays & fortified memcpy()
  - Fixed `__builtin_object_size()`
  - Fixed `__builtin_dynamic_object_size()`
  - `-fstrict-flex-arrays[=n]` – Clang 16 & GCC 13
  - `-fstrict-flex-arrays=3` enabled in Linux 6.5
    - Only C99 FAMs are considered flex arrays or VLOs.

# How did we get here? - A brief history

- The *counted\_by* attribute – Clang 18 & GCC 15

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- The *counted\_by* attribute – Clang 18 & GCC 15
  - Use `__builtin_dynamic_object_size()` in fortified `memcpy()`.
  - *counted\_by* annotations in progress.

# How did we get here? - A brief history

- The *counted\_by* attribute – Clang 18 & GCC 15
  - Use `__builtin_dynamic_object_size()` in fortified `memcpy()`.
  - *counted\_by* annotations in progress.
  - Ideally, every FAM should be annotated.

# Fixing thousands of -Wfamnae warnings in Linux

- A bit more than 60,000 warnings in total

```
struct flex {  
    ...  
    size_t count;  
    struct foo fam[] __counted_by(count);  
};  
  
struct composite {  
    ...  
    struct flex middle; /* -Wfamnae warning */  
    ...  
};
```

# Fixing thousands of -Wfamnae warnings in Linux

- A bit more than 60,000 warnings in total – 650 unique ones.

```
struct flex {  
    ...  
    size_t count;  
    struct foo fam[] __counted_by(count);  
};  
  
struct composite {  
    ...  
    struct flex middle; /* -Wfamnae warning */  
    ...  
};
```

# Fixing thousands of -Wfamnae warnings in Linux

- A bit more than 60,000 warnings in total – 650 unique ones.
- Some patterns emerged.

```
struct flex {  
    ...  
    size_t count;  
    struct foo fam[] __counted_by(count);  
};  
  
struct composite {  
    ...  
    struct flex middle; /* -Wfamnae warning */  
    ...  
};
```



-Wflex-array-member-not-at-end

Case 1: **FAMs not used at all.**

# -Wflex-array-member-not-at-end

Case 1: **FAMs not used at all.**

- f4b09b29f8b4 (“wifi: ti: Avoid a hundred -Wflex-array-member-not-at-end warnings”)

```
struct wl1251_cmd_header {
    u16 id;
    u16 status;
-   /* payload */
-   u8 data[];
} __packed;
```

-Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

```
struct flex {
    int a;
    int b;
    size_t count;
    struct foo fam[];
};

struct composite {
    ...
    struct flex middle; /* -Wfamnae warning */
    ...
} *p;
...

do_something_with(p->middle.a, p->middle.b);
```

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

```
struct flex {  
    int a;  
    int b;  
    size_t count;  
    struct foo fam[];  
};
```

```
struct composite {  
    ...  
    struct flex middle; /* -Wfamnae warning */  
    ...  
} *p;  
...
```

```
/* We may access the rest of the members in struct flex */  
do_something_with(p->middle.a, p->middle.b);
```

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- What can we do about it?

```
struct flex {  
    int a; int b;  
    size_t count;  
    struct foo fam[];  
};  
  
struct composite {  
    ...  
    struct flex middle; /* -Wfamnae warning */  
    ...  
};
```

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

```
struct flex { /* original struct */
    int a; int b;
    size_t count;
    struct foo fam[] __counted_by(count);
};
```

```
struct flex_hdr {
    int a; int b;
    size_t count;
};
```

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- Two separate structs: original struct & header struct

```
struct flex { /* original struct */
    int a; int b;
    size_t count;
    struct foo fam[] __counted_by(count);
};
```

```
struct flex_hdr {
    int a; int b;
    size_t count;
};
```



# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- Two separate structs: original struct & header struct
- New header struct named after original flex struct.

```
struct flex { /* original struct */
    int a; int b;
    size_t count;
    struct foo fam[] __counted_by(count);
};
```

```
struct flex_hdr {
    int a; int b;
    size_t count;
};
```

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- Two separate structs: original struct & header struct
- New header struct named after original flex struct.

```
struct flex { /* original struct */
    int a; int b;
    size_t count;
    struct foo fam[] __counted_by(count);
};
```

```
struct flex_hdr { /* All members in struct flex except the FAM */
    int a; int b;
    size_t count;
};
```

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- Two separate structs: original struct & header struct

```
struct composite { /* BEFORE */
    ...
    struct flex middle; /* -Wfamnae warning :( */
    ...
};
```

```
struct composite { /* AFTER */
    ...
    struct flex_hdr middle;
    ...
};
```

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- Two separate structs: original struct & header struct

```
struct composite { /* BEFORE */
    ...
    struct flex middle; /* -Wfamnae warning :( */
    ...
};
```

```
struct composite { /* AFTER */
    ...
    struct flex_hdr middle;
    ...
};
```

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- Two separate structs: original struct & header struct

```
struct composite { /* BEFORE */
    ...
    struct flex middle; /* -Wfamnae warning :( */
    ...
};

struct composite { /* AFTER */
    ...
    struct flex_hdr middle; /* Life's beautiful! ^.^. */
    ...
};
```

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- What's the problem with this?

```
struct flex { /* original struct */
    int a; int b;
    size_t count;
    struct foo fam[] __counted_by(count);
};
```

```
struct flex_hdr { /* All members in struct flex except the FAM */
    int a; int b;
    size_t count;
};
```

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- Duplicate code.

```
struct flex { /* original struct */
    int a; int b;
    size_t count;
    struct foo fam[] __counted_by(count);
};
```

```
struct flex_hdr { /* All members in struct flex except the FAM */
    int a; int b;
    size_t count;
};
```

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- Duplicate code.

```
struct flex { /* original struct */
    int a; int b;
    size_t count;
    struct foo fam[] __counted_by(count);
};
```

```
struct flex_hdr { /* All members in struct flex except the FAM */
    int a; int b;
    size_t count;
};
```



# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- Duplicate code.
- Maintain two independent but basically identical structs.

```
struct flex { /* original struct */
    int a; int b;
    size_t count;
    struct foo fam[] __counted_by(count);
};
```

```
struct flex_hdr { /* All members in struct flex except the FAM */
    int a; int b;
    size_t count;
};
```

## -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- Use `struct_group_tagged()/__struct_group()`

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- Use `struct_group_tagged()/__struct_group()`

```
struct flex { /* BEFORE */

    int a; int b;
    size_t count;

    struct foo fam[] __counted_by(count);
};

struct composite { /* BEFORE */
    ...
    struct flex middle; /* -Wfamnae warning */
    ...
} *p;
```

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- Use `struct_group_tagged()/__struct_group()`

```
struct flex { /* AFTER */
    /* New members must be added within the struct_group() macro below. */
    struct_group_tagged(flex_hdr, hdr,
        int a; int b;
        size_t count;
    );
    struct foo fam[] __counted_by(count);
};
```

```
struct composite { /* BEFORE */
    ...
    struct flex middle; /* -Wfamnae warning */
    ...
} *p;
```

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- Use `struct_group_tagged()/__struct_group()`

```
struct flex { /* AFTER */
    /* New members must be added within the struct_group() macro below. */
    struct_group_tagged(flex_hdr, hdr,
        int a; int b;
        size_t count;
    );
    struct foo fam[] __counted_by(count);
};
```

```
struct composite { /* AFTER */
    ...
    struct flex_hdr middle; /* FAM is gone! ^.^ */
    ...
} *p;
```

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- Use `struct_group_tagged()/__struct_group()`

```
struct flex { /* AFTER */
    /* New members must be added within the struct_group() macro below. */
    struct_group_tagged(flex_hdr, hdr,
        int a; int b;
        size_t count;
    );
    struct foo fam[] __counted_by(count);
};

struct composite { /* AFTER */
    ...
    struct flex_hdr middle; /* FAM is gone! ^.^ */
    ...
} *p;
```

p->middle.a  
p->middle.b  
p->middle.count

p->middle.hdr.a  
p->middle.hdr.b  
p->middle.hdr.count

# -Wflex-array-member-not-at-end

Case 2: **FAMs never accessed through the composite struct.**

- 5c4250092fad (“wifi: mwl8k: Avoid -Wflex-array-...”)

```
struct mwl8k_cmd_pkt {  
-   __le16 code;  
-   __le16 length;  
-   __u8 seq_num;  
-   __u8 macid;  
-   __le16 result;  
+   __struct_group(mwl8k_cmd_pkt_hdr, hdr, __packed,  
+       __le16 code;  
+       __le16 length;  
+       __u8 seq_num;  
+       __u8 macid;  
+       __le16 result;  
+   );  
    char payload[];  
} __packed;
```

# -Wflex-array-member-not-at-end

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+       __le16 code;
+       __le16 length;
+       __u8 seq_num;
+       __u8 macid;
+       __le16 result;
+   );
    char payload[];
} __packed;
```



## -Wflex-array-member-not-at-end

- 5c4250092fad (“wifi: mwl8k: Avoid -Wflex-array-...”)
- Replace *mwl8k\_cmd\_pkt* with *mwl8k\_cmd\_pkt\_hdr*

```
struct mwl8k_cmd_rf_antenna {  
- struct mwl8k_cmd_pkt header;  
+ struct mwl8k_cmd_pkt_hdr header;  
  __le16 antenna;  
  __le16 mode;  
} __packed;
```

## -Wflex-array-member-not-at-end

- 5c4250092fad (“wifi: mwl8k: Avoid -Wflex-array-...”)
- Replace *mwl8k\_cmd\_pkt* with *mwl8k\_cmd\_pkt\_hdr*

```
struct mwl8k_cmd_rf_antenna {  
- struct mwl8k_cmd_pkt header;  
+ struct mwl8k_cmd_pkt_hdr header;  
  __le16 antenna;  
  __le16 mode;  
} __packed;
```

## -Wflex-array-member-not-at-end

Case 3: **Implicit unions** between FAMs and fixed-size arrays of the same element type.

# -Wflex-array-member-not-at-end

Case 3: **Implicit unions** between FAMs and fixed-size arrays of the same element type.

```
struct flex_struct {  
    ...  
    size_t count;  
    struct foo flex_array[] __counted_by(count);  
};  
  
struct composite_struct {  
    ...  
  
    struct flex_struct flex_in_the_middle;  
    struct foo fixed_array[MAX_LENGTH];  
    ...  
} __packed;
```

# -Wflex-array-member-not-at-end

Case 3: **Implicit unions** between FAMs and fixed-size arrays of the same element type.

```
struct flex_struct {
    ...
    size_t count;
    struct foo flex_array[] __counted_by(count);
};

struct composite_struct {
    ...

    struct flex_struct flex_in_the_middle;
    struct foo fixed_array[MAX_LENGTH];
    ...
} __packed;
```

# -Wflex-array-member-not-at-end

Case 3: **Implicit unions** between FAMs and fixed-size arrays of the same element type.

```
struct flex_struct {  
    ...  
    size_t count;  
    struct foo flex_array[] __counted_by(count);  
};
```

```
struct composite_struct {  
    ...  
    struct flex_struct flex_in_the_middle;  
    struct foo fixed_array[MAX_LENGTH];  
    ...  
} __packed;
```

- `flex_array` and `fixed_array` share the same address in memory - in the best scenario.
- Both form an implicit union.

# -Wflex-array-member-not-at-end

Case 3: **Implicit unions** between FAMs and fixed-size arrays of the same element type.

```
struct ima_digest_data { /* flexible struct */
+   /* New members must be added within the __struct_group() macro below. */
+   __struct_group(ima_digest_data_hdr, hdr, __packed,
        u8 algo;
        u8 length;
        ...
+   );
    u8 digest[];
} __packed;

/* implicit union: FAM & fixed-size array*/
struct ima_max_digest_data {
-   struct ima_digest_data_hdr;
+   struct ima_digest_data_hdr hdr;
    u8 digest[HASH_MAX_DIGESTSIZE];
} __packed;
```

# -Wflex-array-member-not-at-end

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struct ima_digest_data { /* flexible struct */
+ /* New members must be added within the __struct_group() macro below. */
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    u8 algo;
    u8 length;
    ...
+ );
    u8 digest[];
} __packed;

/* implicit union: FAM & fixed-size array*/
struct ima_max_digest_data {
- struct ima_digest_data_hdr;
+ struct ima_digest_data_hdr hdr;
    u8 digest[HASH_MAX_DIGESTSIZE];
} __packed;
```



# -Wflex-array-member-not-at-end

Case 3: **Implicit unions** between FAMs and fixed-size arrays of the same element type.

- However, **FAM digest** is the one accessed at run-time.

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+ /* New members must be added within the __struct_group() macro below. */
+ __struct_group(ima_digest_data_hdr, hdr, __packed,
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    u8 length;
    ...
+ );
    u8 digest[];
} __packed;

/* implicit union: FAM & fixed-size array*/
struct ima_max_digest_data {
- struct ima_digest_data_hdr;
+ struct ima_digest_data_hdr hdr;
    u8 digest[HASH_MAX_DIGESTSIZE];
} __packed;
```

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    u8 algo;
    u8 length;
    ...
+ );
+ u8 digest[];
} __packed;

/* implicit union: FAM & fixed-size array*/
struct ima_max_digest_data {
- struct ima_digest_data_hdr;
+ struct ima_digest_data_hdr hdr;
  u8 digest[HASH_MAX_DIGESTSIZE];
} __packed;
```

## -Wflex-array-member-not-at-end

Case 3: **Implicit unions** between FAMs and fixed-size arrays of the same element type.

- Use **container\_of()** to get a pointer to the flex struct.
- Access FAM through that pointer.

# -Wflex-array-member-not-at-end

Case 3: **Implicit unions** between FAMs and fixed-size arrays of the same element type.

- Use **container\_of()** to get a pointer to the flex struct.
- Access FAM through that pointer.

```
struct ima_max_digest_data hash; /* struct with implicit union */  
+ struct ima_digest_data *hash_hdr = container_of(&hash.hdr,  
+ struct ima_digest_data, hdr);
```

... `hash_hdr` is now a pointer to flex struct `ima_digest_data`

```
/* read data from the FAM digest */  
- memcpy(digest_hash, hash.hdr.digest, digest_hash_len);  
+ memcpy(digest_hash, hash_hdr->digest, digest_hash_len);
```

# -Wflex-array-member-not-at-end

Case 3: **Implicit unions** between FAMs and fixed-size arrays of the same element type.

- Use `container_of()` to get a pointer to the flex struct.
- Access FAM through that pointer.

```
struct ima_max_digest_data hash; /* struct with implicit union */  
+ struct ima_digest_data *hash_hdr = container_of(&hash.hdr,  
+ struct ima_digest_data, hdr);
```

... `hash_hdr` is now a pointer to flex struct `ima_digest_data`

```
/* read data from the FAM digest */  
- memcpy(digest_hash, hash.hdr.digest, digest_hash_len);  
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```

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- Use **container\_of()** to get a pointer to the flex struct.
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```
struct ima_max_digest_data hash; /* struct with implicit union */  
+ struct ima_digest_data *hash_hdr = container_of(&hash.hdr,  
+ struct ima_digest_data, hdr);
```

... **hash\_hdr** is now a pointer to flex struct **ima\_digest\_data**

```
/* read data from the FAM digest */  
- memcpy(digest_hash, hash.hdr.digest, digest_hash_len);  
+ memcpy(digest_hash, hash_hdr->digest, digest_hash_len);
```

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- Use **container\_of()** to get a pointer to the flex struct.
- Access FAM through that pointer.

```
struct ima_max_digest_data hash; /* struct with implicit union */  
+ struct ima_digest_data *hash_hdr = container_of(&hash.hdr,  
+ struct ima_digest_data, hdr);
```

... **hash\_hdr** is now a pointer to flex struct **ima\_digest\_data**

```
/* read data from the FAM digest */  
- memcpy(digest_hash, hash.hdr.digest, digest_hash_len);  
+ memcpy(digest_hash, hash_hdr->digest, digest_hash_len);
```

# -Wflex-array-member-not-at-end

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struct ima_digest_data { /* flexible struct */
+ /* New members must be added within the __struct_group() macro below. */
+ __struct_group(ima_digest_data_hdr, hdr, __packed,
    u8 algo;
    u8 length;
    ...
+ );
    u8 digest[];
} __packed;

/* implicit union: FAM & fixed-size array*/
struct ima_max_digest_data {
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    struct ima_max_digest_data hash; /* struct with implicit union */
+ struct ima_digest_data *hash_hdr = container_of(&hash.hdr,
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# -Wflex-array-member-not-at-end

Case 3: **Implicit unions** between FAMs and fixed-size arrays of the same element type.

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Case 3: **Implicit unions** between FAMs and fixed-size arrays of the same element type.

- Use **container\_of()** to get a pointer to the flex struct.
- Access FAM through that pointer.
- 38aa3f5ac6d2 (“integrity: Avoid -Wflex-array-member...”)

```
struct ima_max_digest_data hash; /* struct with implicit union */  
+ struct ima_digest_data *hash_hdr = container_of(&hash.hdr,  
+ struct ima_digest_data, hdr);
```

... `hash_hdr` is now a pointer to flex struct `ima_digest_data`

```
/* read data from the FAM digest */  
- memcpy(digest_hash, hash.hdr.digest, digest_hash_len);  
+ memcpy(digest_hash, hash_hdr->digest, digest_hash_len);
```



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- Use **container\_of()** to get a pointer to the flex struct.
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```
struct ima_max_digest_data hash; /* struct with implicit union */  
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+ struct ima_digest_data, hdr);
```

... **hash\_hdr** is now a pointer to flex struct **ima\_digest\_data**

```
/* read data from the FAM digest */  
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## -Wflex-array-member-not-at-end

Case 4: **Implicit unions** between FAMs and fixed-size arrays of the same element type – **on stack**.

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```
struct flex_struct {
    ...
    size_t count;
    struct foo flex_array[] __counted_by(count);
};

int some_function(...) /* on-stack -Wfamae warning */
{
    struct {
        struct flex_struct flex;
        struct foo fixed_array[10];
    } obj = ...
    ...
}
```

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```
struct fun_admin_bind_req {
    struct fun_admin_req_common common;
    struct fun_admin_bind_entry entry[];
};

int fun_bind(...) /* on-stack -Wfamnae warning */
{
    struct {
        struct fun_admin_bind_req req;
        struct fun_admin_bind_entry entry[2];
    } cmd = ...
    ...
}
```

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```
struct fun_admin_bind_req {
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    struct fun_admin_bind_entry entry[];      /* flex-array member */
};

int fun_bind(...) /* on-stack -Wfamae warning */
{
    struct {
        struct fun_admin_bind_req req;
        struct fun_admin_bind_entry entry[2]; /* fixed-size array */
    } cmd = ...
    ...
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```

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- struct {  
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- We use **DECLARE\_FLEX()** and **DECLARE\_RAW\_FLEX()** helpers.
- Some examples:
  - 6c85a13b133f (“platform/chrome: cros\_ec\_proto:...”)
  - 4d69c58ef2e4 (“fsnotify: Avoid -Wflex-array-mem...”)
  - 215c4704208b (“Bluetooth: L2CAP: Avoid -Wflex-...”)

# Conclusions

- Clear strategy to enable **-Wflex-array-member-not-at-end** in mainline, soon.
- A couple dozen patches are already in mainline.
- Down to ~300 unique warnings.
- ~30% of total warnings addressed in the last months.



# Thank you, Vienna!

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By [@shidokou](#)