Protection Keys, Supervisor (PKS)

Ira Weiny and Rick Edgecombe

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Outline

- Why are we doing this?
- PKS Hardware overview
- PMEM Stray Write Protection
- Write Protected Page Tables
- PKS core software
- Status, next steps, and acknowledgements

Why are we doing this?

Some use cases

- PMEM stray write protection
- Write protected page tables
- Additional use cases?
  - Harden sensitive data like kernel keys

- But why not just use Page tables???

PKS Hardware Overview

PKS Hardware

- A protection key in each PTE
- Adds a Per-thread Model-specific Register (MSR) to control the permissions of those keys
- Changes to access are “fast”
  - No page table walks
  - TLB flushes are not required
  - MSR is non-serializing
  - Thread local

Page Table Entry

- Simple addition to the page table protections
- Like user space keys but applicable to kernel pages
  - U/S bit == 0
- Associate each mapping (PTE) with a protection key (4 bits)

XD		Protection Key		US	RW	

Per-Thread MSR

- A single **per-thread register** defines the accessibility for all the keys
  - Bits 63-32 reserved; 31-0 define permissions for Pkey 0-15
  - Thread local
  - Not XSAVE managed

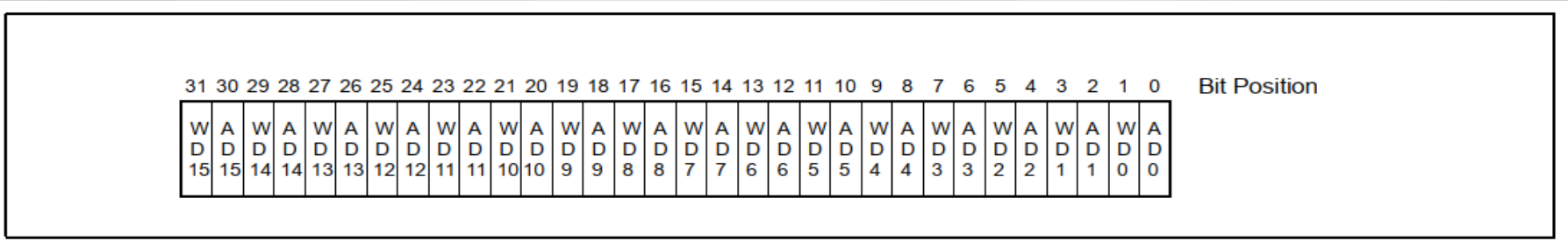

Figure 2-9. Format of Protection-Key Rights Registers

PKS advantages

- This hardware overlays additional protections on large domains of pages
- With a single place to change the protections on the entire domain quickly
  - MSR write is relatively fast
- Changes are thread local
  - Protection key in PTE is constant

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PMEM Stray Write Protection

PMEM stray writes

- Persistent memory is vulnerable to ‘stray writes’
  - PMEM is mapped in the direct map but is not really ‘allowed’
  - A write could permanently corrupt user’s data
- Changing PTEs is troublesome and PKS is ‘fast’
  - Just a simple MSR write, right?
- Applying PKS protections = easy
- Toggling PKS protections = hard

PMEM…

- Default protections restrict any access (no reads or writes)
  - Works well with default PKS permissions
- Direct access is limited to the PMEM and a few other drivers
- General kernel access is wrapped with kmap*
  - Turns out kmap was more difficult to alter than expected

Kmap issues

- kmap() was not thread local…
  - Global updates were difficult
- kmap_thread() → kmap_local_page()
  - Preemptable, thread local kmap
- Drove the need for a ‘relaxed’ mode
  - Which was later expanded

Write Protected Page Tables

Write Protected Page Tables

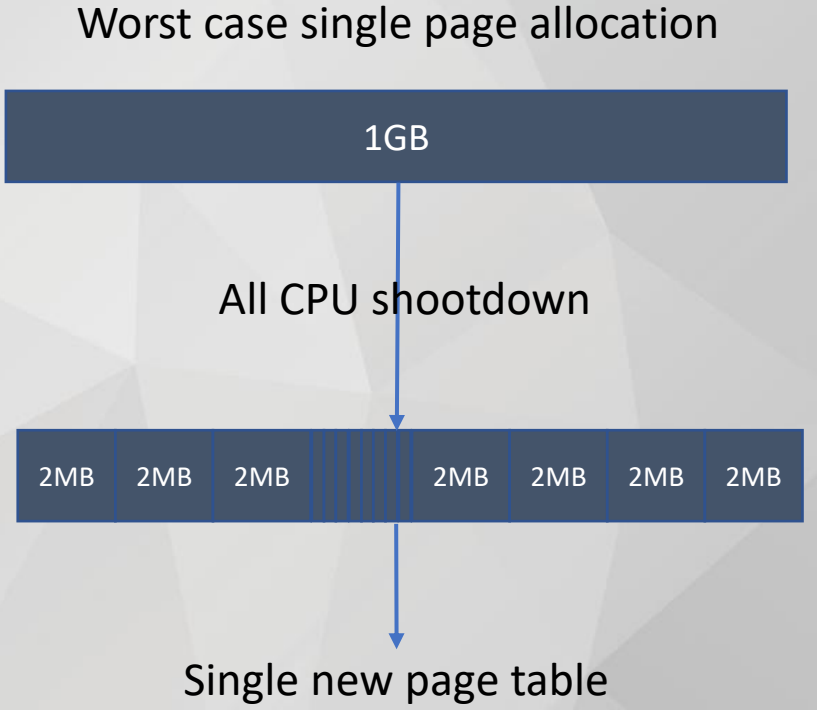
- Purpose: prevent writes to page tables except through dedicated helpers
  - Default RO
- Hardening/debugging
- Toggling PKS protections = easy
- Applying PKS protections = hard

Toggle inside helpers:

```
void set_pte_at(struct mm_struct *mm, unsigned long addr,
                pte_t *ptep, pte_t pte);
pte_t ptep_get_and_clear(struct mm_struct *mm, unsigned long addr,
                         pte_t *ptep);
int ptep_test_and_clear_young(struct vm_area_struct *vma,
                              unsigned long addr, pte_t *ptep);
…etc
```

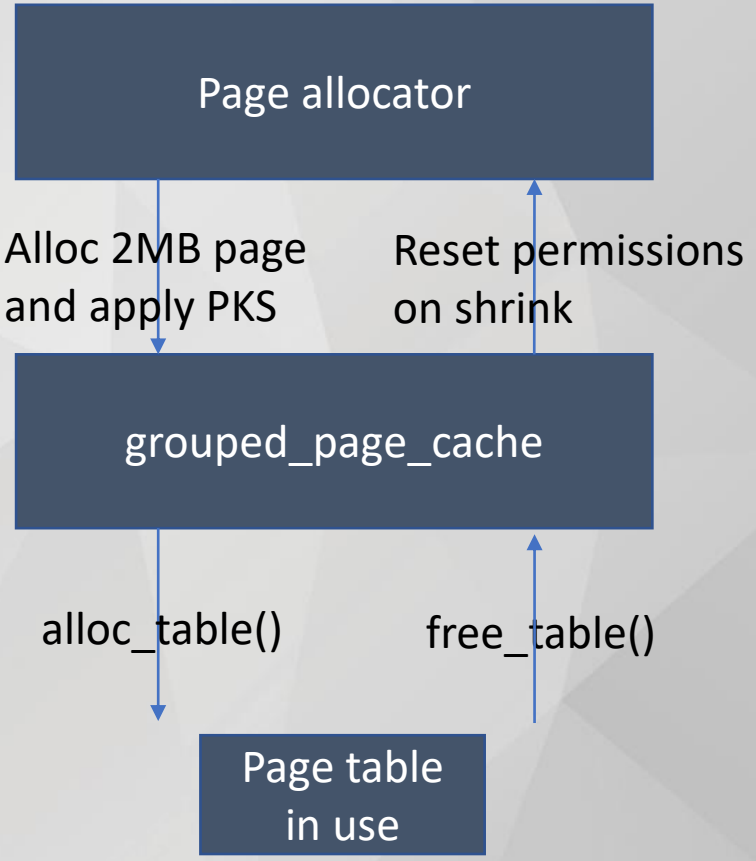
Allocating Tables

- Pmem usage applies protection on mapping
- Page tables are allocated dynamically at runtime
- Changing kernel memory permissions is *expensive*
  - All CPU TLB shootdown
  - Break direct map large pages for surrounding memory
- Many page table allocations...



Allocating Tables

- Not first thing with this problem
  - Many RFCs by me around other kernel memory permission usages
  - Secretmem unmapping direct map
- Approaches
  - Convert memory in batch and cache
  - Reset direct map on shrink



Direct Map Page Tables

- If cache runs out of page tables, need to convert some more
  - …usually requires breaking large direct map pages
  - …which needs a page for a table
  - …but there are none
- Chicken and egg

Direct Map Page Tables

Options

- Allocate table from break and new table from same high order allocation
- Break direct map to 4K at boot
- Reserve enough page tables to map the entire direct map at 4k at boot and pre-convert them to PKS
  - Current solution

Core Software Support

Key allocation

- Keys are statically allocated
- This works well as the number of users is not anticipated to be large

```
enum pks_pkey_consumers
{
    PKS_KEY_DEFAULT,
    PKS_KEY_MY_FEATURE,
    PKS_KEY_NR_CONSUMERS
};

…
consumer_defaults[PKS_KEY_DEFAULT] = 0;
consumer_defaults[PKS_KEY_MY_FEATURE] =
                                    PKR_DISABLE_WRITE;
…
```

Thread and Exceptions

- XSAVE not supported
- ‘struct thread_struct’ contains a cached msr
- First implementations skipped exception save support
- Eventually Andy Lutomirski came up with a cleaver idea
  - Use extra space on the stack for ‘struct extended_pt_regs’

‘Relaxed’ Mode

- Both of the current use cases desired a ‘chicken switch’
- PMEM -- ‘memremap.pks_fault_mode’
- Write Protected Page Tables – ‘pkstablesoft’

‘Relaxed’ Mode

- So there has been a PKS fault…
- Walk tables to get the key
- But it could be in an interrupt…
- Kernel address space page table frees
  - Memory hot unplug
- Once the key has been determined, the kernel can decide what to do

CPU 0	CPU 1
Memory hot unplug	
Gather page tables	
	PKS fault!
synchronize_rcu()	rcu_read_lock()
	Walk tables
	Get key
	rcu_read_unlock()
Free tables	

Status, next steps, and acknowledgements

Status

- V7 patches: core and PMEM use case
  - https://lore.kernel.org/lkml/20210804043231.2655537-1-ira.weiny@intel.com/
  - Documentation/core-api/protection-keys.rst
- RFC V2: Page table support
  - https://lore.kernel.org/lkml/20210830235927.6443-1-rick.p.edgecombe@intel.com/

Test it out

- Don’t need any special HW to develop/test PKS features
- QEMU TCG support >6.0.0
- -cpu qemu64,+pks

PMEM next steps

- Continue to remove kmap() users
- At some point make pks_fault_mode ‘strict’

PKS Tables Next Steps

- RFCv2
  - Protect all known page tables
  - Handle direct map
  - Memory hotplug/unplug
  - Relaxed mode
- Plans
  - Performance
  - Mike Rapoport page allocation effort

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