



# Firmware and Bootloader Logging Specification

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# Project Background



- More information was needed on how the platform was setup during boot for TrenchBoot
- Developed an early version of the logs that worked on the GRUB2 bootloader
  - <https://lkml.org/lkml/2020/5/29/428>
- Found that this could be useful for other cases, such as firmware or shim logs

# Firmware / Bootloader Log Structure

bf\_log\_header:

u32	version
u32	size
u8[64]	producer
U8[64]	log_format
u64	flags
u64	next_bflh_addr
u64	log_addr
u32	log_size

bf\_log\_buffer:

u32	version
u32	size
u8[64]	producer
u32	next_msg_off
bf_log_msg[l]	msgs

bf\_log\_msg:

u32	size
u64	ts_nsec
u32	level
u32	facility
u32	msg_off
u8[n]	type
u8[m]	msg

# Firmware / Bootloader Log Structure

Description (bf\_log\_header)

bf\_log\_header:

-----+-----+	
u32	version
u32	size
u8[64]	producer
u8[64]	log_format
u64	flags
u64	next_bflh_addr
u64	log_addr
u32	log_size
-----+-----+	

- version: the firmware and bootloader log header version number, 1 for now
- size: the size of the bf\_log\_header to allow for backward compatibility if other fields are added
- producer: the producer/firmware/bootloader/... entity, NUL terminated string; the length allows for ASCII UUID storage
- log\_format: the format used to record the log messages, NUL terminated string; various producers may generate logs in various formats if needed
- flags: bit field used to store information about the log state, if bit 0 is set then the log was truncated

# Firmware / Bootloader Log Structure

Description (bf\_log\_header cont.)

bf\_log\_header:

+-----+	
u32	version
u32	size
u8[64]	producer
u8[64]	log_format
u64	flags
u64	next_bflh_addr
u64	log_addr
u32	log_size
+-----+	

- next\_bflh\_addr: the physical address of the next bf\_log\_header structure, none if it is zero
- log\_addr: the physical address of where the log buffer is stored
- log\_size: the total size of the log buffer

# Firmware / Bootloader Log Structure

Description (bf\_log\_buffer)

bf\_log\_buffer:



- version: the firmware and bootloader log version number, 1 for now
- size: the total allocated space for the bf\_log\_buffer including the log messages stored in msgs
- producer: the producer/firmware/bootloader/... entity, NUL terminated string; the length allows for ASCII UUID storage
- next\_msg\_off: the byte offset from the beginning of the allocated space for bf\_log\_buffer to the next byte after the last bf\_log\_msg in msgs
- msgs: the array of log messages

# Firmware / Bootloader Log Structure

## Description (bf\_log\_msg)

bf\_log\_msg:

	+-----+ size
u32	ts_nsec
u32	level
u32	facility
u32	msg_off
u8[n]	type
u8[m]	msg
	+-----+

- size: the total size of the bf\_log\_msg entry
- ts\_nsec: timestamp in nanoseconds starting from 0 (zero); the producer using this log format defines the meaning of 0
- level: similar to the syslog meaning; used to differentiate normal log messages from debug log messages, but the exact interpretation depends on the producer
- facility: similar to the syslog meaning; used to differentiate the sources of the log messages, but the exact interpretation depends on the producer

# Firmware / Bootloader Log Structure

Description (bf\_log\_msg)

bf\_log\_msg:

	+-----+ size
u32	ts_nsec
u32	level
u32	facility
u32	msg_off
u8[n]	type
u8[m]	msg
	+-----+

- msg\_off: the byte offset which the msg field starts in bf\_log\_msg
- type: the log message type; similar to facility but NUL terminated string instead of integer
- msg: the log message, NUL terminated string

# How logging works in GRUB2



- The log reads messages from `grub_*printf()` functions and stores them in a temporary buffer which gets dynamically (re)allocated.
- The log is copied to a final spot before being passed to the Linux Kernel
- Controlled via `grub_log`, `grub_log_debug`, and `grub_log_debug_f1` environment variables
  - `grub_log`: allows messages to be recorded to the log
  - `grub_log_debug`: allows debug messages to be recorded
  - `grub_log_debug_f1`: allows file and line numbers to be recorded

# Linux kernel boot\_params/zero\_page for legacy BIOS and TrenchBoot

```
diff --git a/arch/x86/include/uapi/asm/bootparam.h b/arch/x86/include/uapi/asm/bootparam.h
index 13093c7..278c947 100644
--- a/arch/x86/include/uapi/asm/bootparam.h
+++ b/arch/x86/include/uapi/asm/bootparam.h
@@ -142,7 +142,9 @@ struct boot_params {
        __u32 ext_ramdisk_image;                  /* 0x0c0 */
        __u32 ext_ramdisk_size;                  /* 0x0c4 */
        __u32 ext_cmd_line_ptr;                  /* 0x0c8 */
-        __u8 _pad4[116];                         /* 0x0cc */
+        __u64 bootloader_log_addr;                /* 0x0cc */
+        __u32 bootloader_log_size;                /* 0x0d4 */
+        __u8 _pad4[104];                          /* 0x0d8 */
        struct edid_info edid_info;                /* 0x140 */
        struct efi_info efi_info;                  /* 0x1c0 */
        __u32 alt_mem_k;                          /* 0x1e0 */
```

# Specification Placement



- UEFI Spec
- ACPI Spec
- Multiboot2 Spec
- OASIS Standards

# Passing the log to the OS



- On UEFI platforms, we can use configuration tables to pass the log
  - Bootloader →  
`EFI_BOOT_SERVICES.InstallConfigurationTable(EFI_GUID *bl_guid, void *data)`
  - The Linux Kernel looks for `bl_guid` in the configuration tables
  - The kernel exposes the log through `/sys/firmware/efi/bootlogs/<producer>`
- On ACPI and Device tree platforms, we can use the `next_log_addr` field in `bf_log_header` to pass the log

# Discussions and Existing Code



- Firmware and bootloader log discussions:
  - <https://lists.gnu.org/archive/html/grub-devel/2020-11/msg00100.html>
  - <https://lists.gnu.org/archive/html/grub-devel/2020-12/msg00021.html>
- GRUB2 patch:
  - <https://github.com/rossphilipson/travail/blob/master/misc/grub-bootloader-log-support.patch>
- Linux kernel patch:
  - <https://github.com/rossphilipson/travail/blob/master/misc/0001-Bootloader-log-support.patch>
- sl-stat – the bootloader log parser:
  - <https://github.com/TrenchBoot/sltools/tree/master/sl-stat>

# Thank You!

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